

Overview of the EIA 632 Standard - “Processes for Engineering a System” (TUTORIAL G)

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EIA 632 Working Group Chairman
Raytheon Systems Company*

❖ **Background**

- » Role of the Standard
- » Evolution of the Standard

❖ **Document Contents**

- » Process Description
- » Key Concepts

Background

- **US National Standard Co-Developed by**
 - » Electronic Industries Alliance (EIA)
 - » International Council on Systems Engineering (INCOSE)
- **Under Development since 1994**
 - » Release as ANSI/EIA Standard planned for November 1998
- **Intended for Voluntary Compliance**
 - » Should not be imposed on contract
 - » Should be used to develop company practices

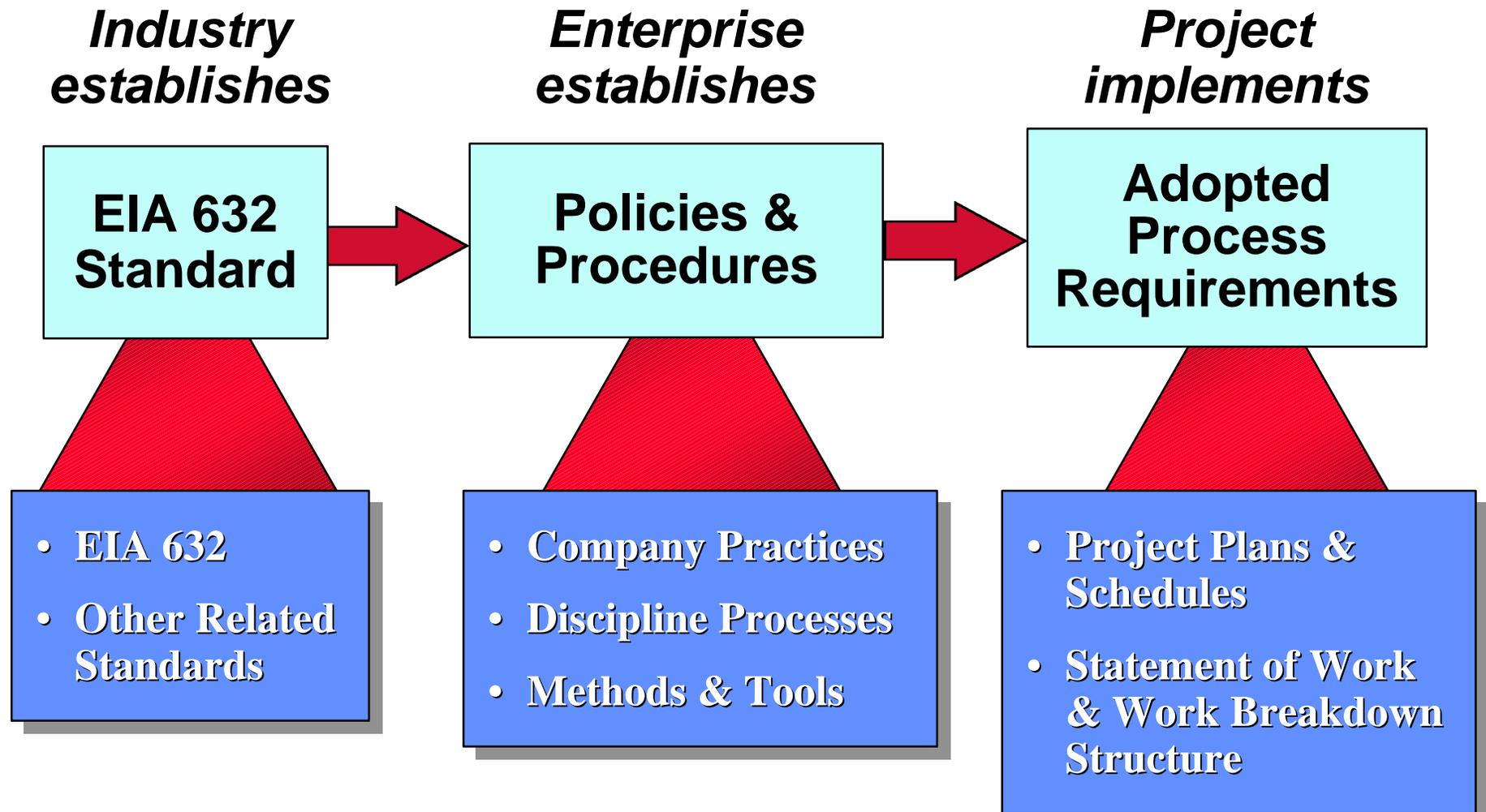
Contents

- **Thirteen Processes**
 - » Representative Tasks for each Process
 - » Expected Outcomes for each Task
- **33 Requirements on these Processes**
- **Key Concepts**
 - » System includes not just *End Products*, but also *Enabling Products*
 - » *Building Block* is the basic unit of a System
 - » Systems developed in “layers”

What is the role of Systems Engineering?

- **This Standard does NOT define “Systems Engineering”**
 - » **What SE is**
 - » **What SE does**
 - » **Who does SE**
- **SE should be “Keeper” of the Process, Methods & Tools**
 - » **Coordinator of the process activities**
 - Like a conductor of an orchestra
 - This standard is like the original composition
 - The engineering plan is the musical score specially arranged for a particular project
 - » **Establishes the “Shared Vision” of the System Solution**
 - Maintains the requirements and architecture
 - Leads the technical effort

Role of the EIA 632 Standard

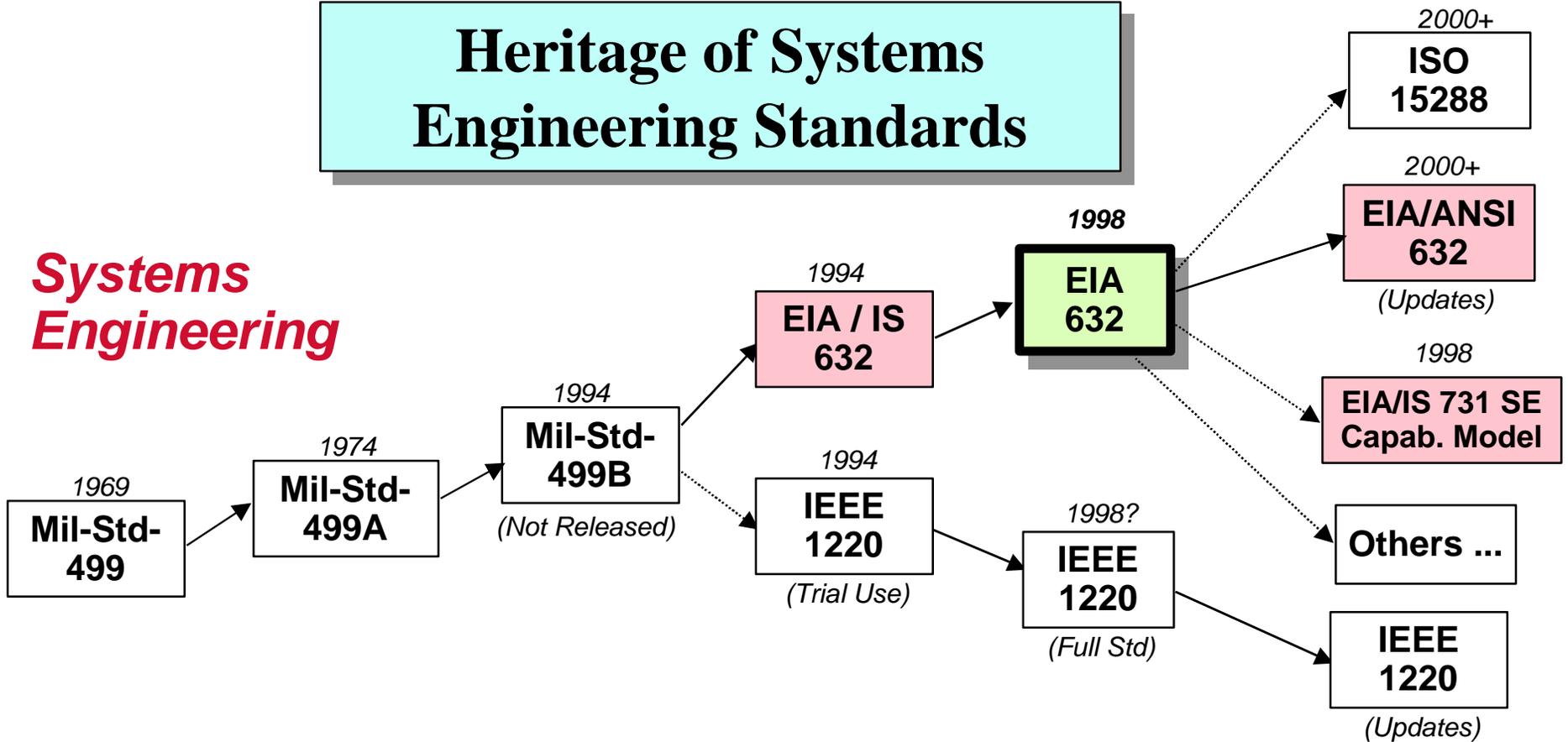


Evolution of EIA 632 from an Interim Standard to a Full Standard

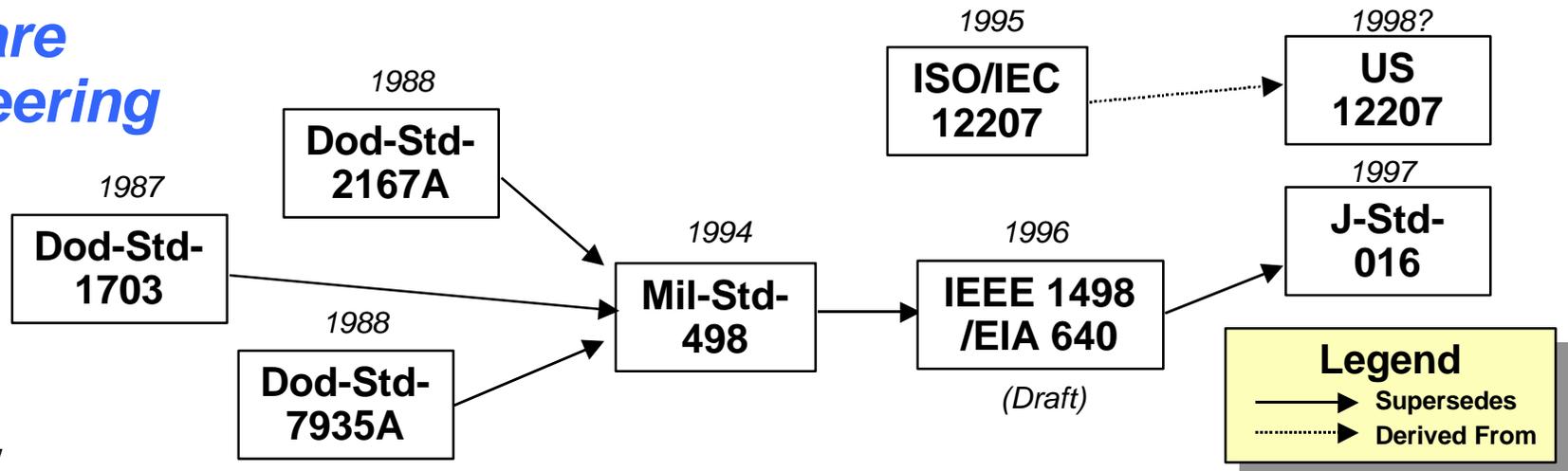
- ❖ **Heritage of this Standard**
- ❖ **Systems Engineering vs. “Engineering a System”**
- ❖ **Comparison between Old and New**
- ❖ **New Concepts**

Heritage of Systems Engineering Standards

Systems Engineering



Software Engineering

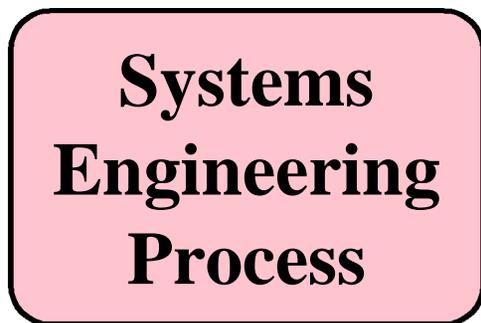


Legend

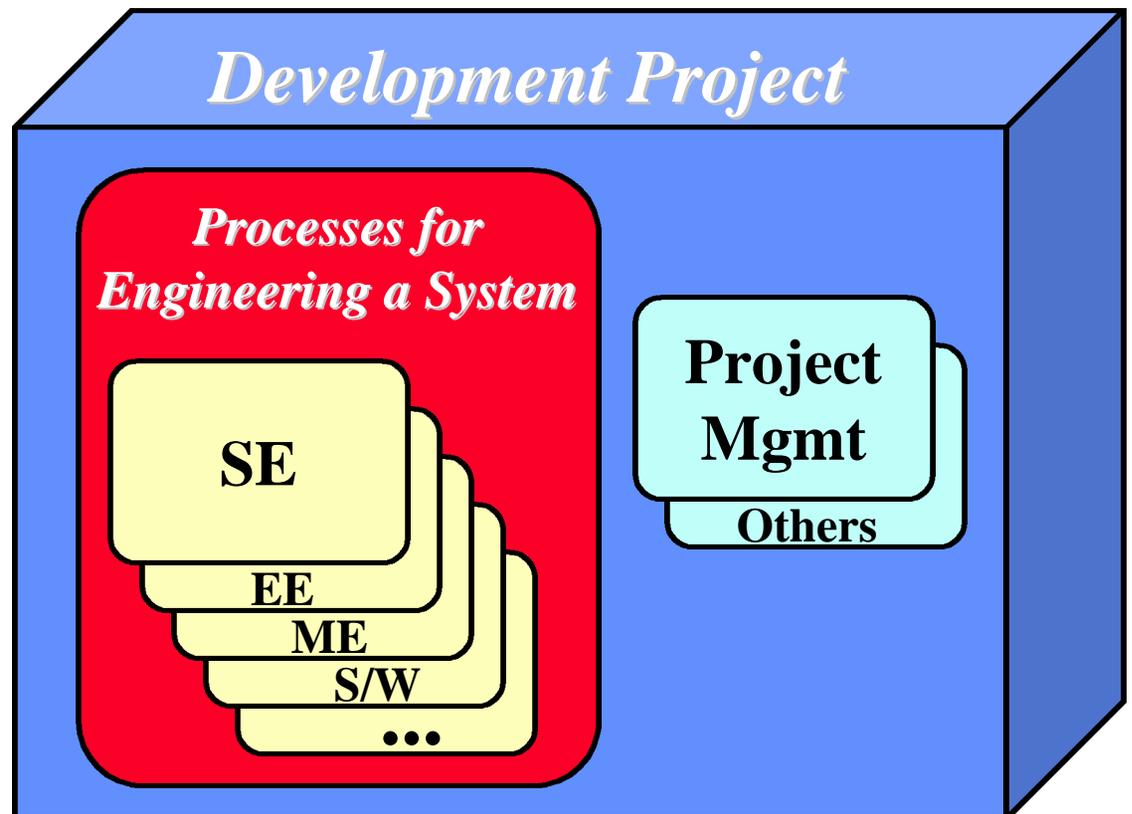
- Supersedes
- ⋯ Derived From

Systems Engineering vs. All Engineering

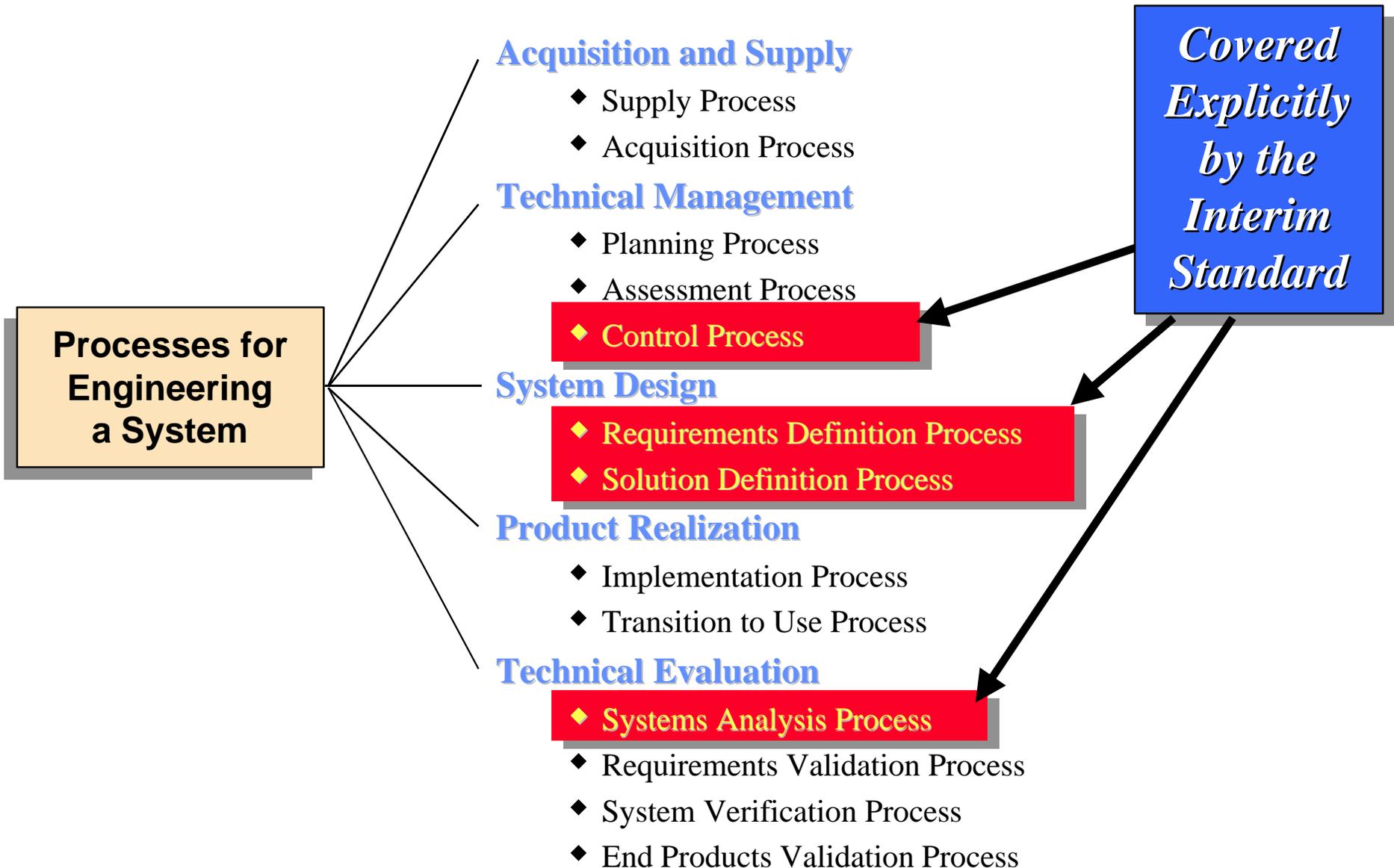
EIA 632
(Interim Standard)



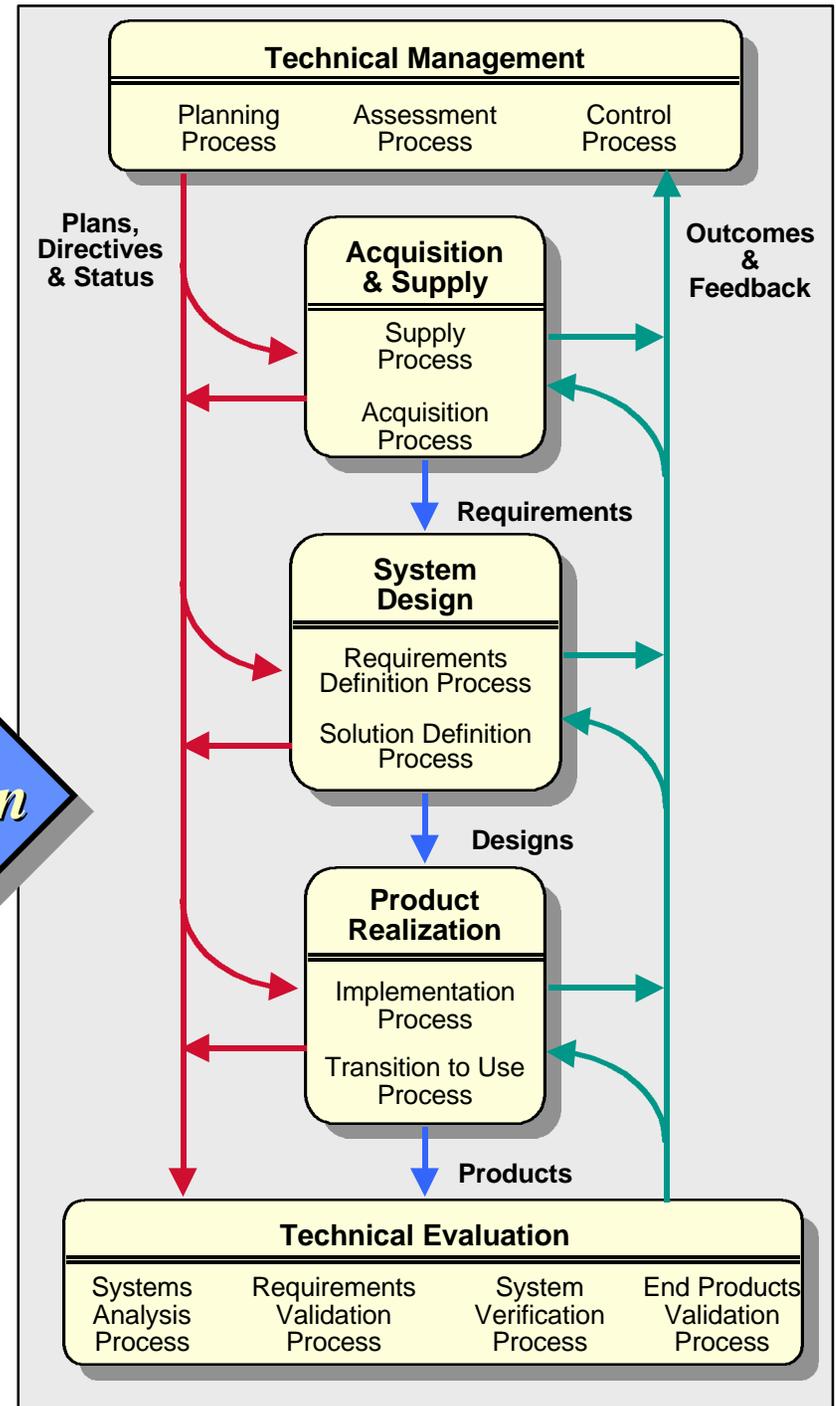
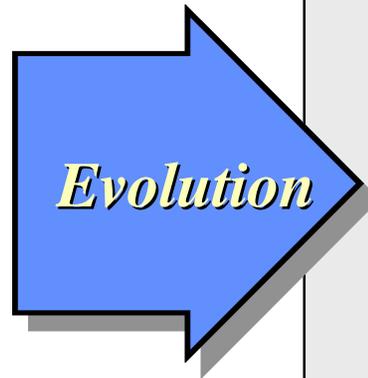
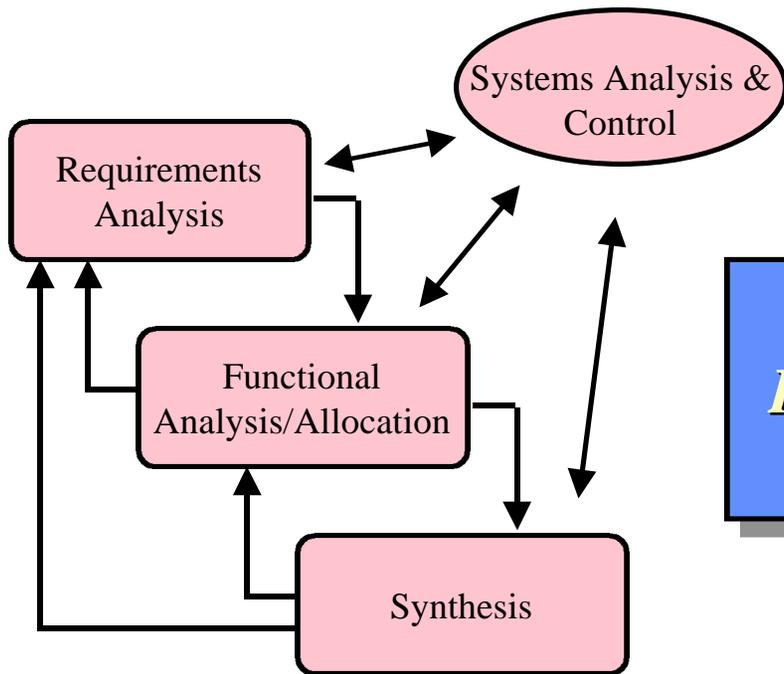
EIA 632
(Full Standard)



Comparison to Interim Standard Version

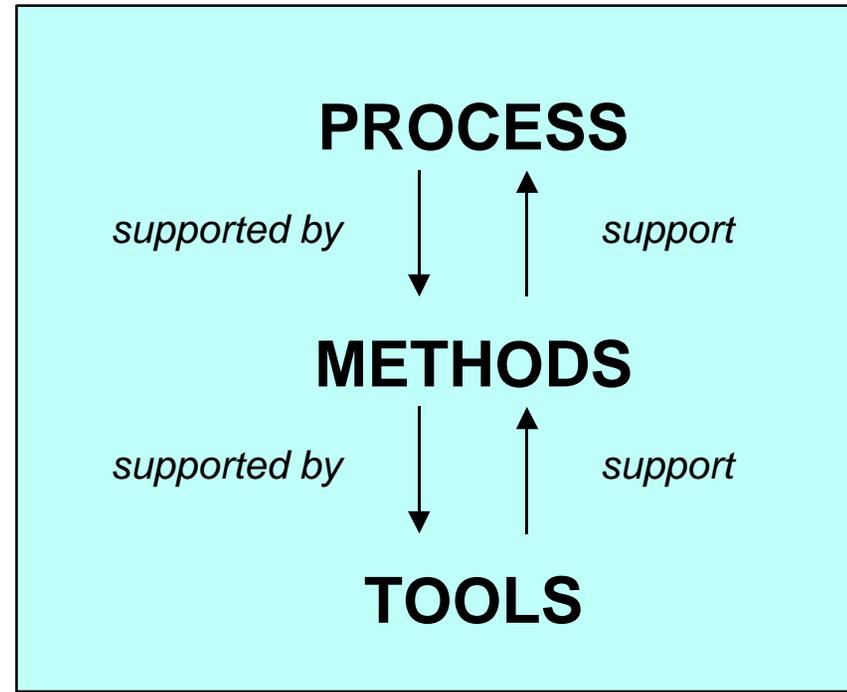


Evolution from Old to New



Process vs. Methods

- **This standard does not specify **Methods or Tools****
 - » Quality Function Deployment (QFD)
 - » Object-Oriented Analysis/Design
 - » Functional Analysis
 - » Finite State Machines
 - » etcetera
- **Left to the purview of 2nd-Tier Standards and Company Policy & Procedures**



New Concepts

- **System = HW + SW + Others**
- **System = End Products + Enabling Products**
- **Stakeholder Requirements**
- **Evolution of Requirements**
- **Emphasis on Validation**

Document Structure

- **Foreword**
- **Introduction**
- **Acknowledgments**
- **Scope**
- **Normative References**
- **Definitions & Acronyms**
- **Requirements**

**45
Pages**

38 Pages

- » Acquirer-Supplier
- » Technical Mgmt
- » System Design
- » Product Realization
- » Technical Evaluation

- **Application Context**
- **Application Key Concepts**
 - » Building Block
 - » System Structure
 - » Engineering Life Cycle
- **Annexes**
 - » Glossary
 - » Enterprise-Based Life Cycle
 - » Process Task Outcomes
 - » Planning Documents
 - » System Technical Reviews
 - » Unprecedented and Precedented Development
 - » Requirement Relationships
- **Index**

**70
Pages**

Process Hierarchy

Processes for Engineering a System

Acquisition and Supply *(Subclause 4.1)*

- ◆ Supply Process
- ◆ Acquisition Process

Technical Management *(Subclause 4.2)*

- ◆ Planning Process
- ◆ Assessment Process
- ◆ Control Process

System Design *(Subclause 4.3)*

- ◆ Requirements Definition Process
- ◆ Solution Definition Process

Product Realization *(Subclause 4.4)*

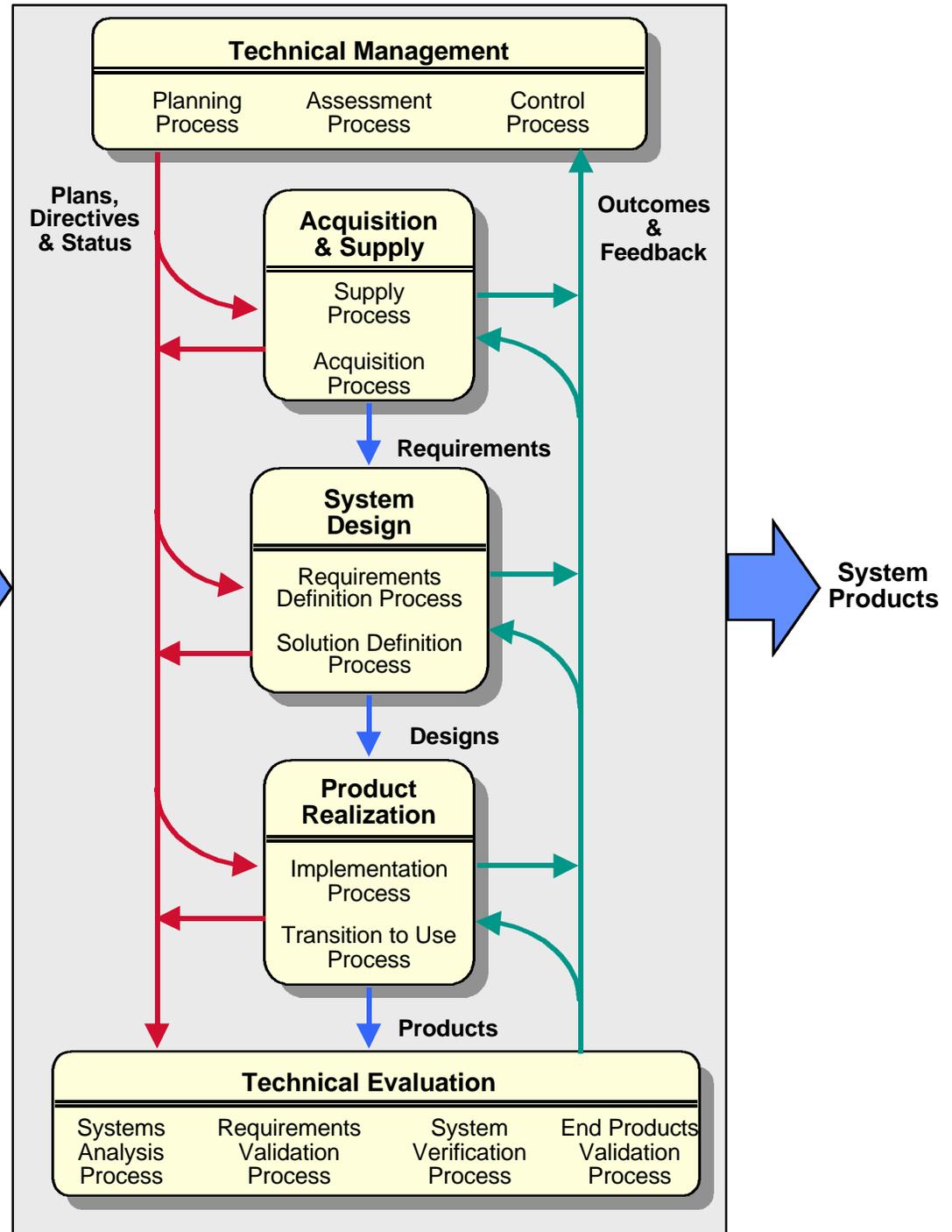
- ◆ Implementation Process
- ◆ Transition to Use Process

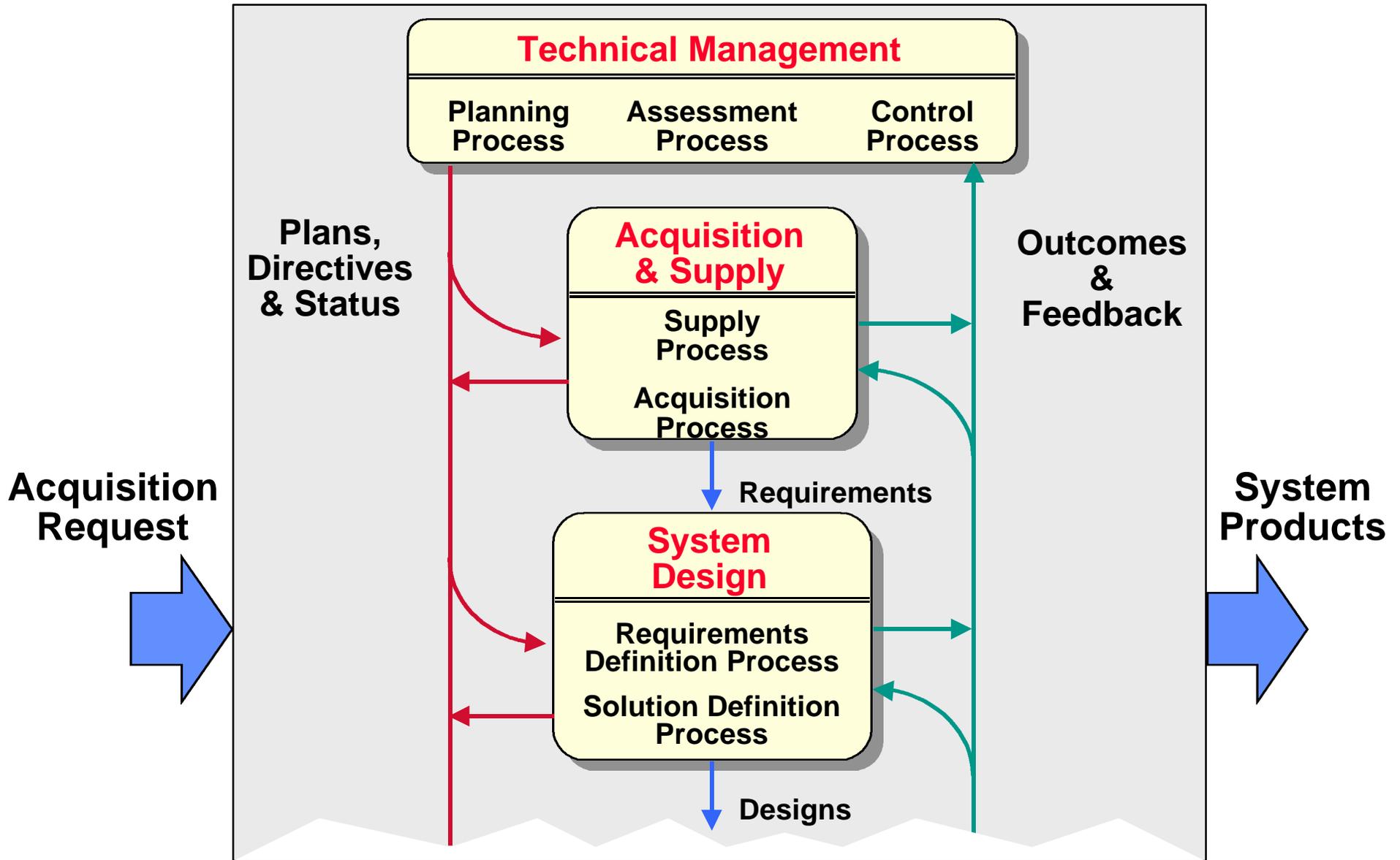
Technical Evaluation *(Subclause 4.5)*

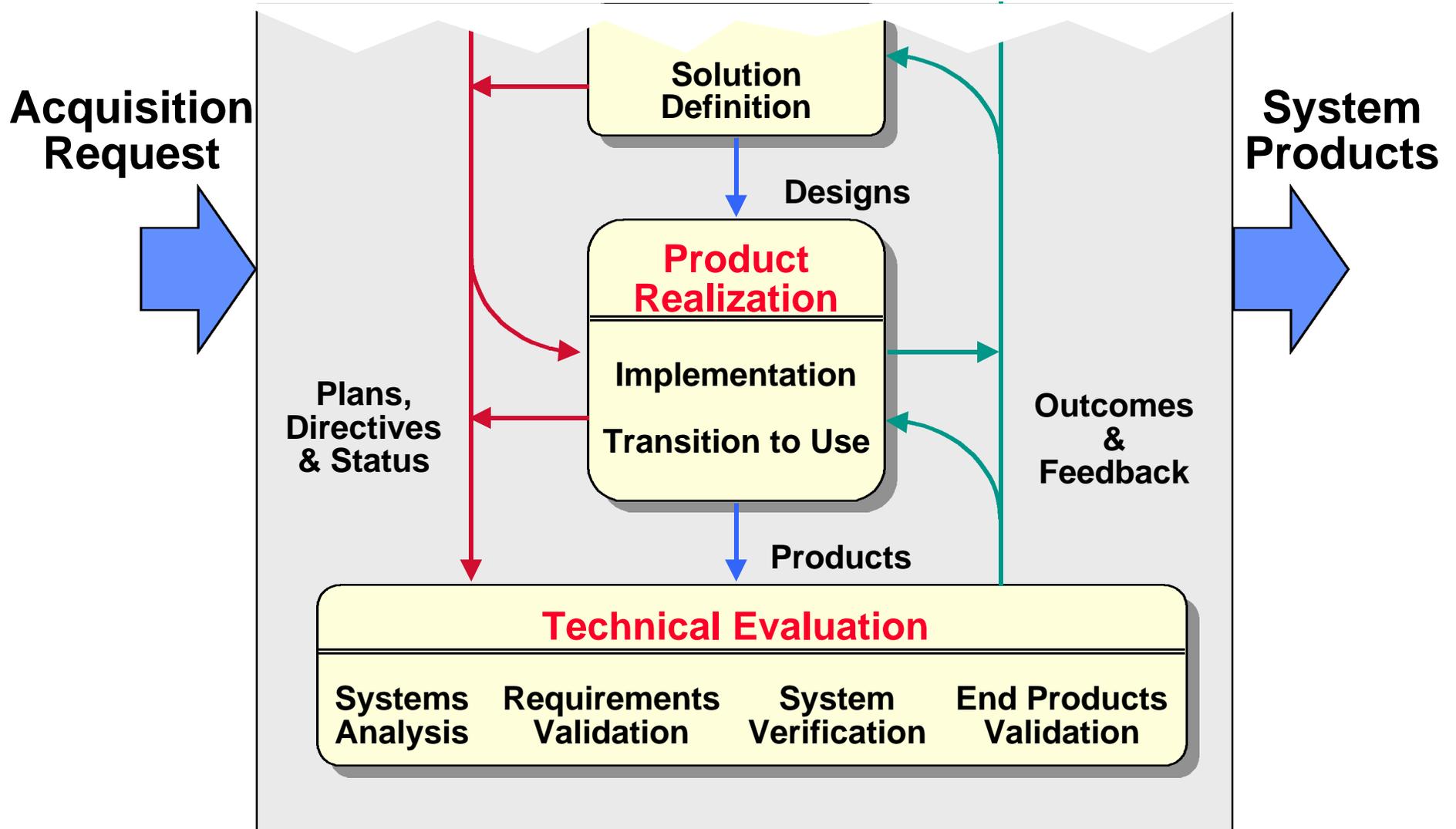
- ◆ Systems Analysis Process
- ◆ Requirements Validation Process
- ◆ System Verification Process
- ◆ End Products Validation Process

Top-Level Process Diagram

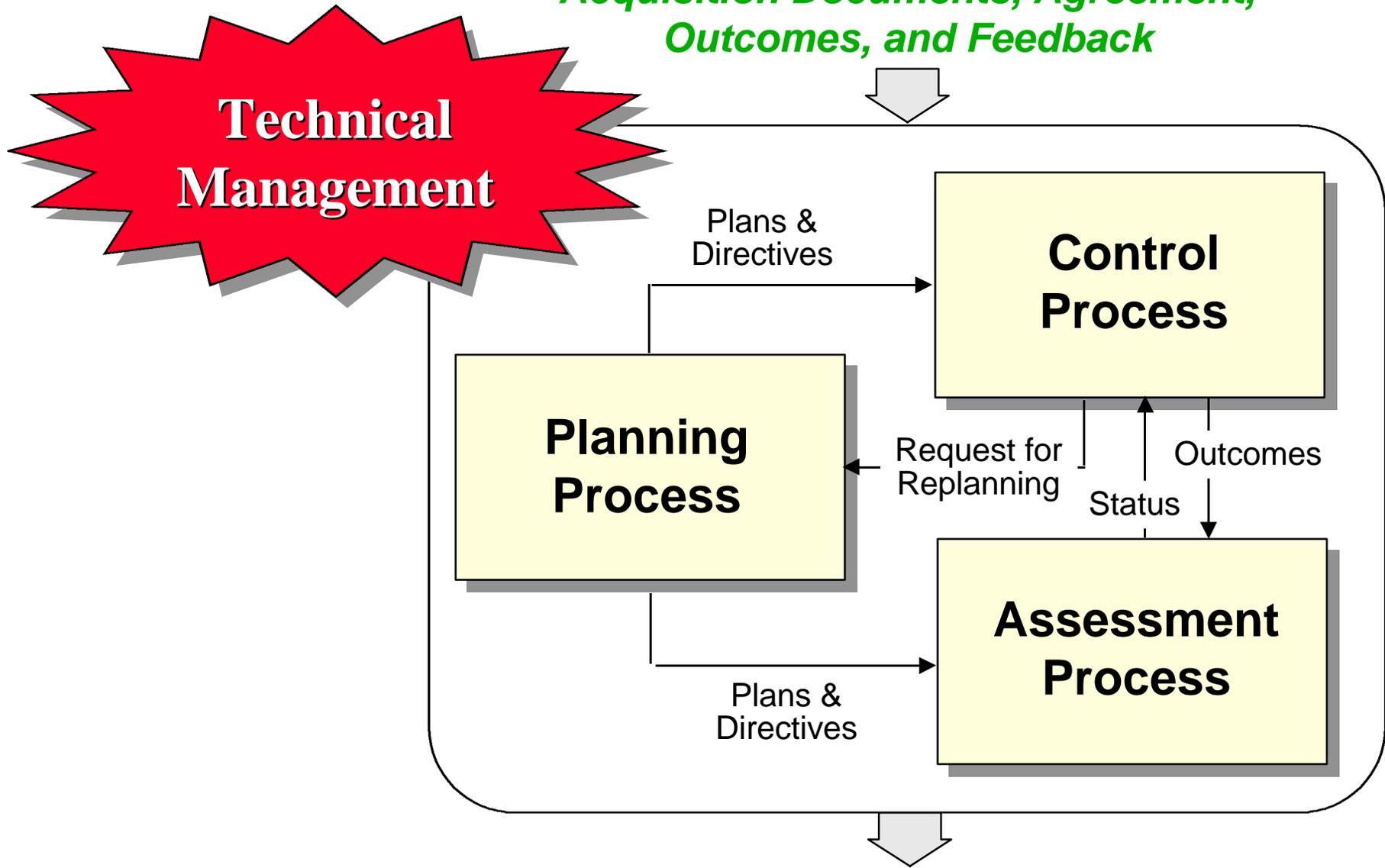
Acquisition Request





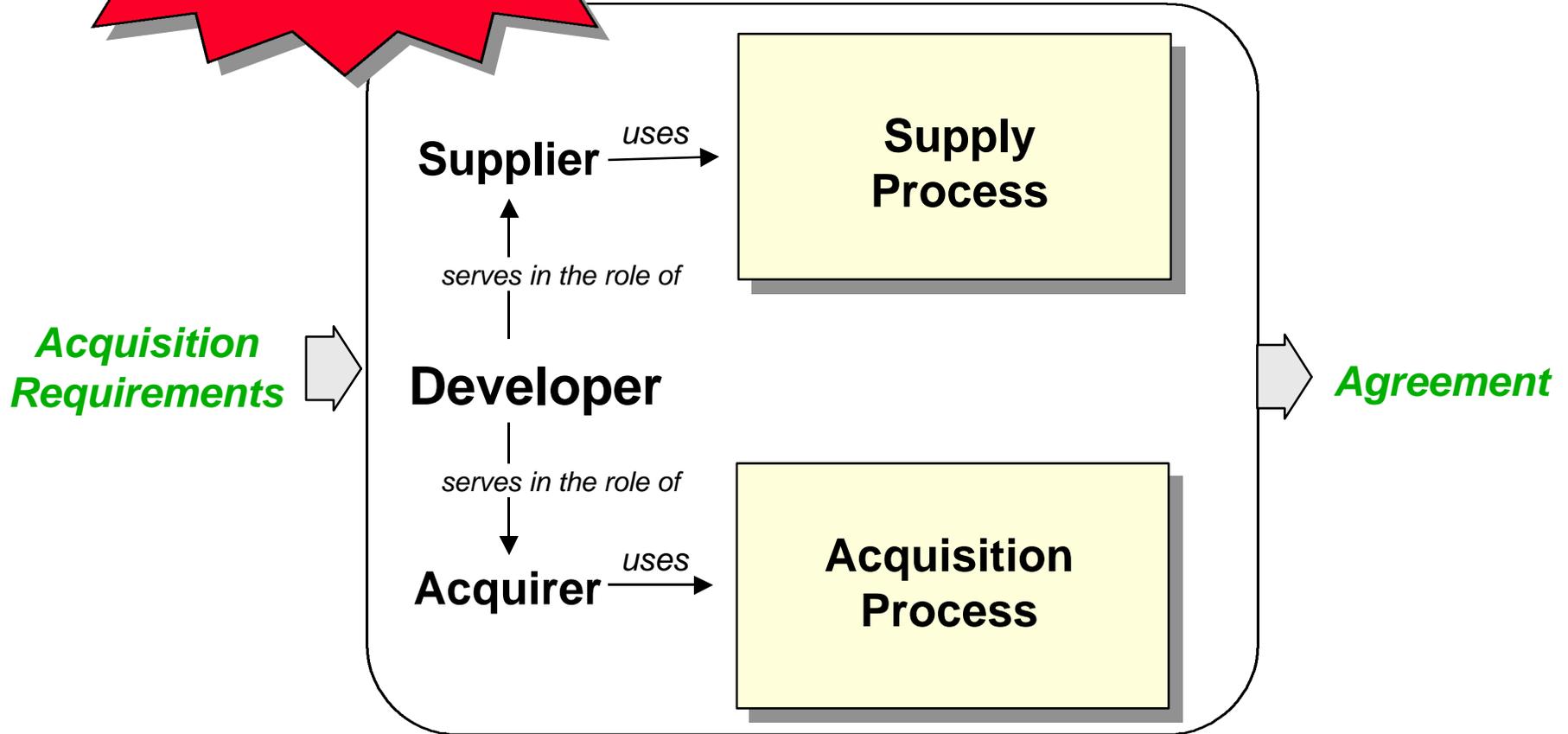


*Acquisition Documents, Agreement,
Outcomes, and Feedback*

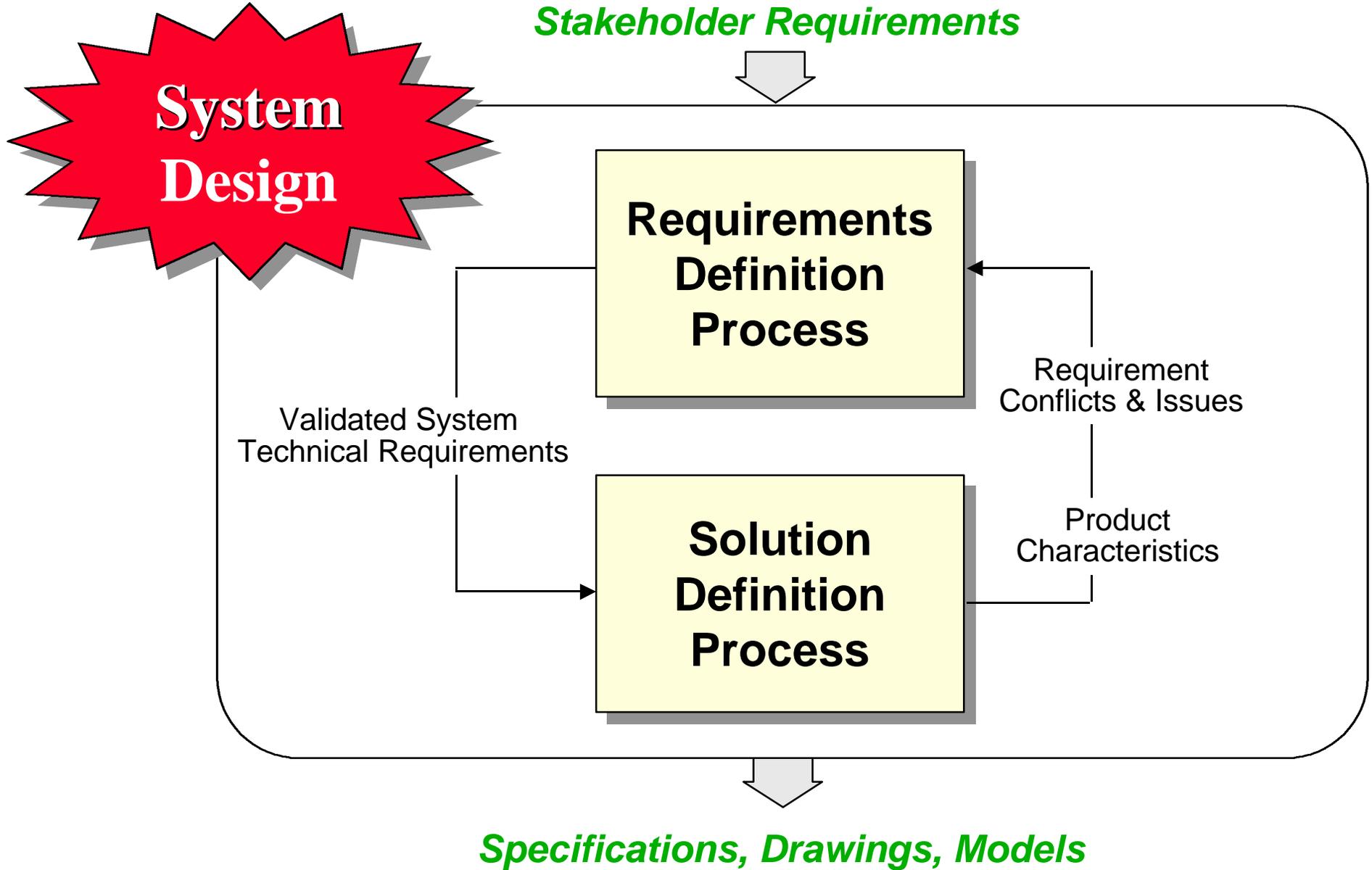


Plans, Directives, Status

Acquisition & Supply

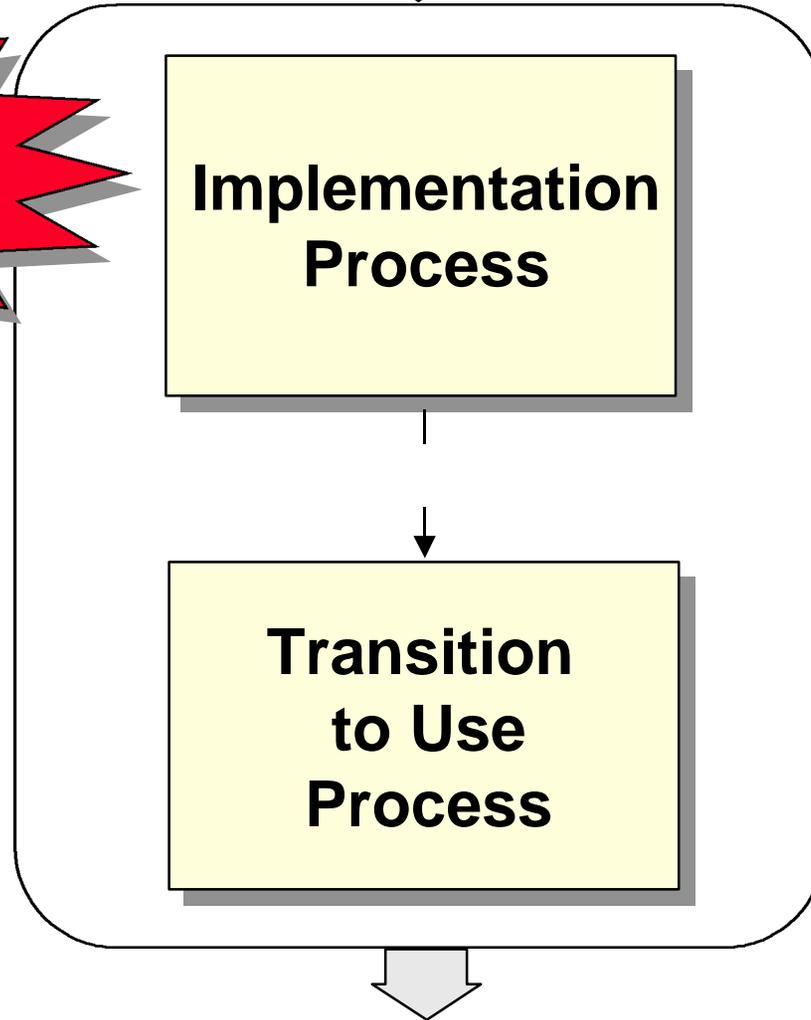


*Acquirer and Other
Stakeholder Requirements*



*Specified Requirements
Supplier- or Acquirer-Provided Products*

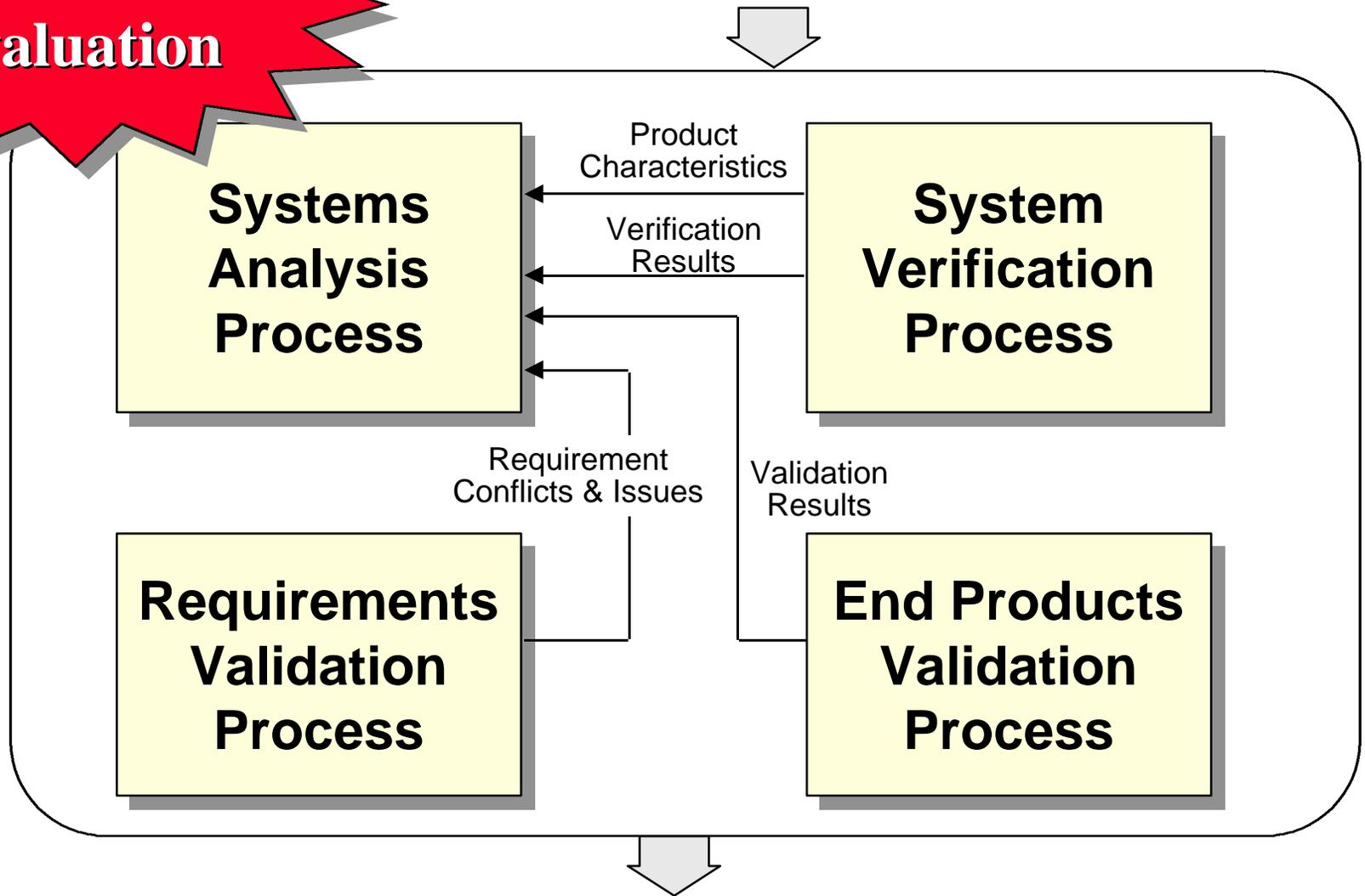
**Product
Realization**



*Agreement Satisfaction
Other Stakeholder Satisfaction*

Technical Evaluation

Analysis Requests, Requirements, Implemented Products



Analytical Models & Assessments, Validated Requirements, Verified Products, Validated Products

SUPPLY PROCESS REQUIREMENTS

1—Product Supply

**ACQUISITION PROCESS
REQUIREMENTS**

2—Product Acquisition

3—Supplier Performance

**PLANNING PROCESS
REQUIREMENTS**

4—Process Implementation Strategy

5—Technical Effort Definition

6—Schedule and Organization

7—Technical Plans

8—Work Directives

**ASSESSMENT PROCESS
REQUIREMENTS**

9—Progress Against Plans and
Schedules

10—Progress Against Requirements

11—Technical Reviews

**CONTROL PROCESS
REQUIREMENTS**

12—Outcomes Management

13—Information Dissemination

**REQUIREMENTS DEFINITION
PROCESS REQUIREMENTS**

14—Acquirer Requirements

15—Other Stakeholder Requirements

16—System Technical Requirements

**SOLUTION DEFINITION PROCESS
REQUIREMENTS**

17—Logical Solution Representations

18—Physical Solution
Representations

19—Specified Requirements

**IMPLEMENTATION PROCESS
REQUIREMENTS**

20—Implementation

**TRANSITION TO USE PROCESS
REQUIREMENTS**

21—Transition to Use

**SYSTEMS ANALYSIS PROCESS
REQUIREMENTS**

22—Effectiveness Analysis

23—Tradeoff Analysis

24—Risk Analysis

**REQUIREMENTS VALIDATION
PROCESS REQUIREMENTS**

25—Statements Validation

26—Acquirer Requirements
Validation

27—Other Stakeholder Requirements
Validation

28—System Technical Requirements
Validation

29—Logical Solution Representations
Validation

**SYSTEM VERIFICATION PROCESS
REQUIREMENTS**

30—Design Solution Verification

31—End Product Verification

32—Enabling Product Readiness

**END PRODUCTS VALIDATION
PROCESS REQUIREMENTS**

33—End Products Validation

Project Environment

External Environment

- LAWS & REGULATIONS
- LEGAL LIABILITIES
- SOCIAL RESPONSIBILITIES
- TECHNOLOGY BASE
- LABOR POOL
- COMPETING PRODUCTS
- STANDARDS & SPECIFICATIONS
- PUBLIC CULTURE

Enterprise Environment

- POLICIES & PROCEDURES
- STANDARDS & SPECIFICATIONS
- GUIDELINES
- DOMAIN TECHNOLOGIES
- LOCAL CULTURE

Project Environment

- DIRECTIVES & PROCEDURES
- PLANS
- TOOLS
- PROJECT REVIEWS
- METRICS

Project Support

- Project Management
- Agreement Support

Process Groups for Engineering Systems

- Acquisition & Supply
- Technical Management
- System Design
- Product Realization
- Technical Evaluation

Enterprise Support

- Investment Decisions
- External Agreements
- Infrastructure Support
- Resource Management
- Process Management
- Production
- Field Support

Project A

Project B

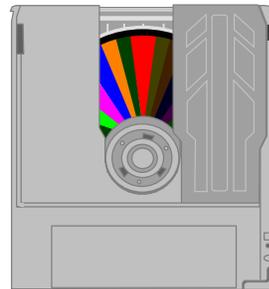
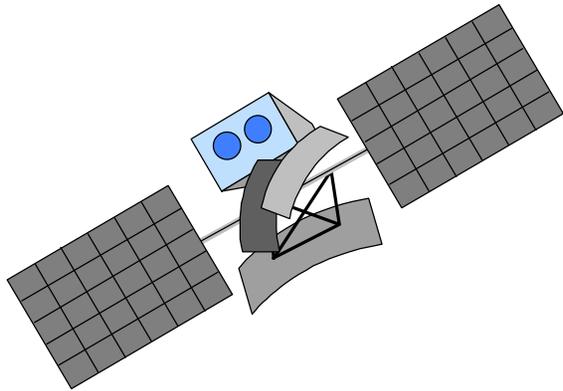
Project C

Key Concepts

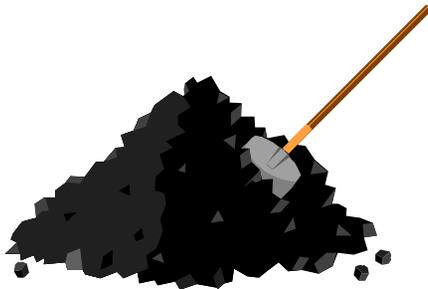
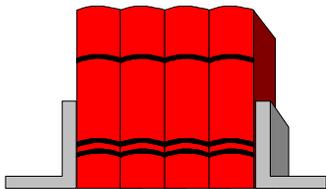
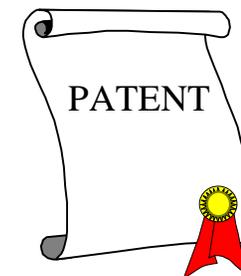
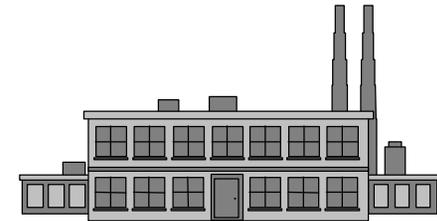
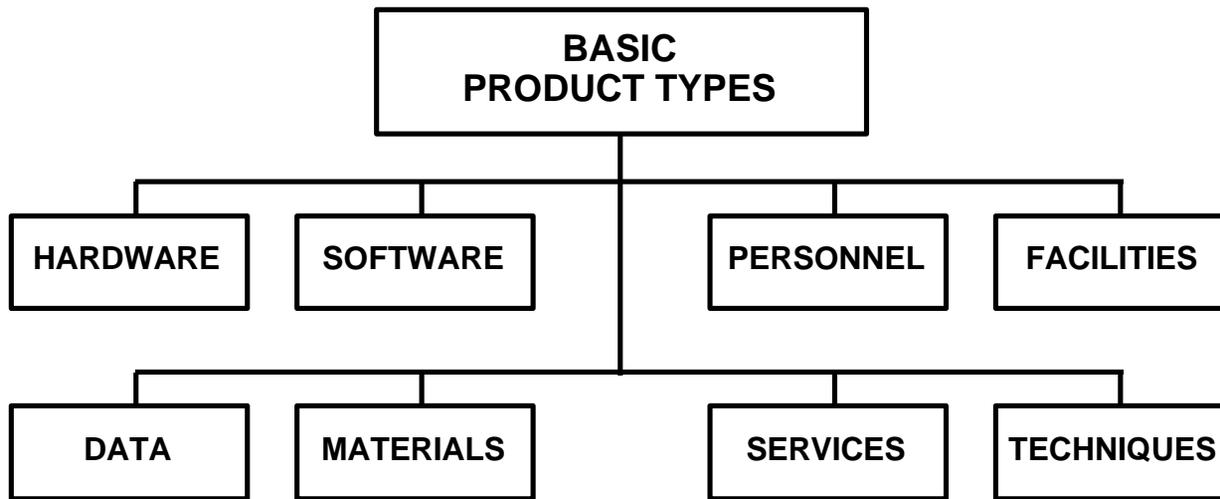
- **What is a Product?**
- **What is a System?**
- **Building Block**
- **Development Layers**

What Types of Products Constitute a System?

- **Hardware and Software ??**
- **Hardware and Software and People ??**



Basic Product Types

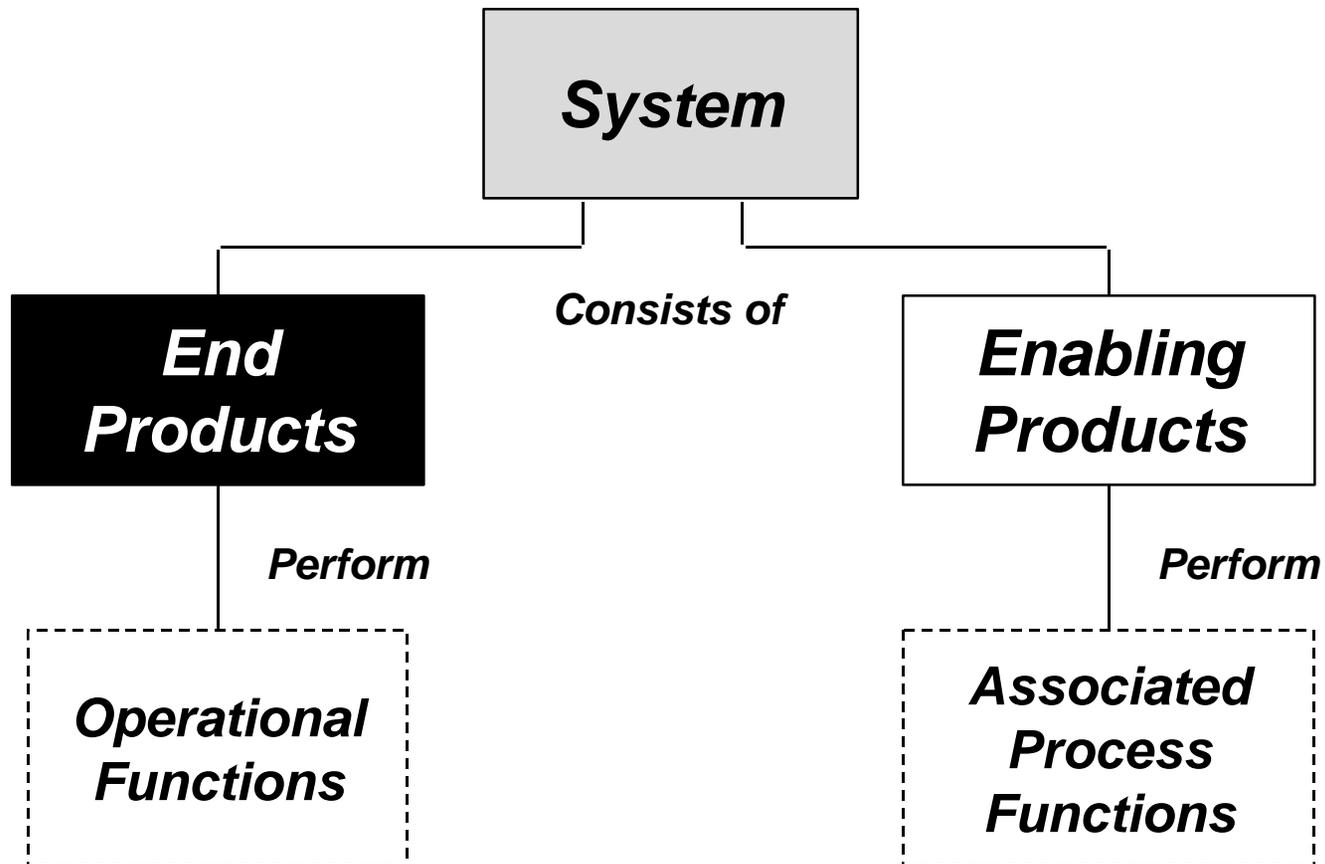


Other Possible Product Types (Needing Development or Acquisition)

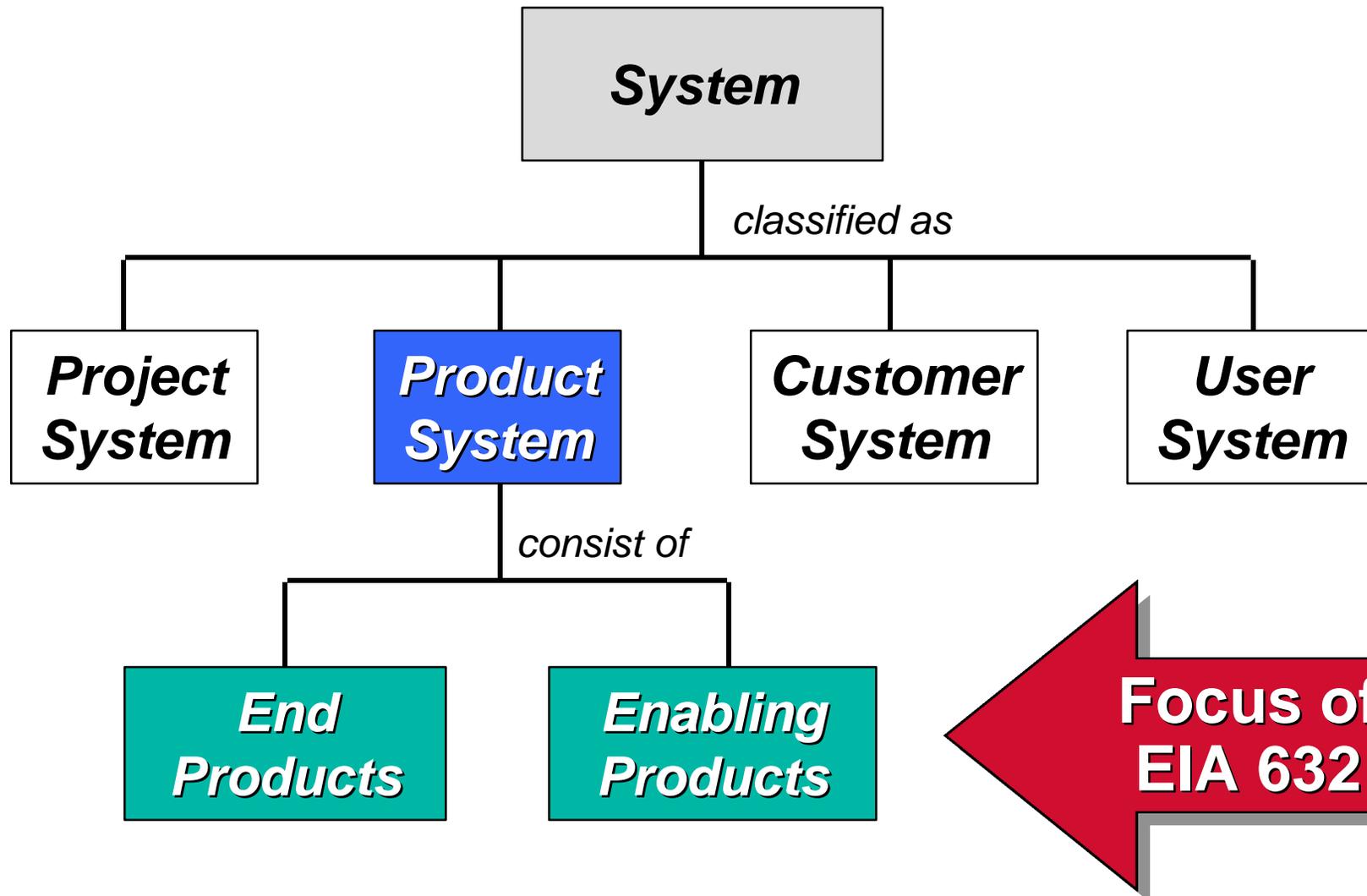
- **Media**
- **Documents**
- **Procedures**
- **Information**
- **Ships**
- **Structures (e.g., Bridges, Oil Derricks)**
- ...

... Whatever is necessary for your application domain

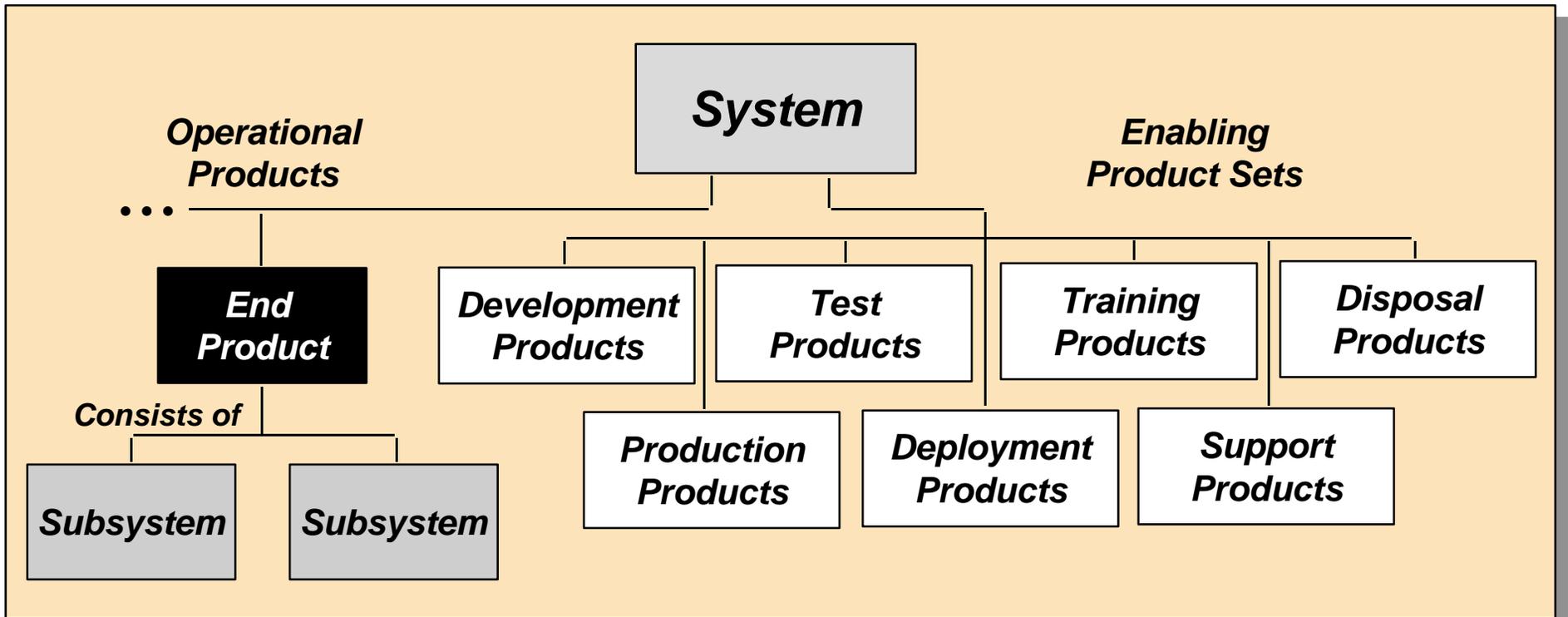
What is a System?



Types of Systems

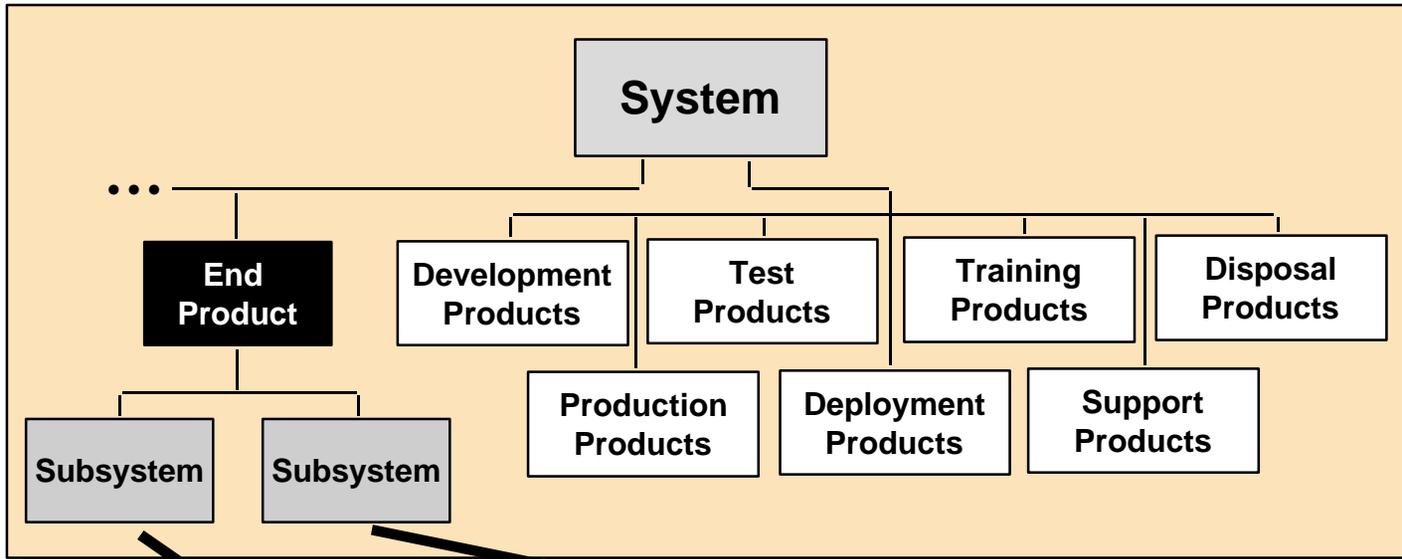


The Building Block Concept

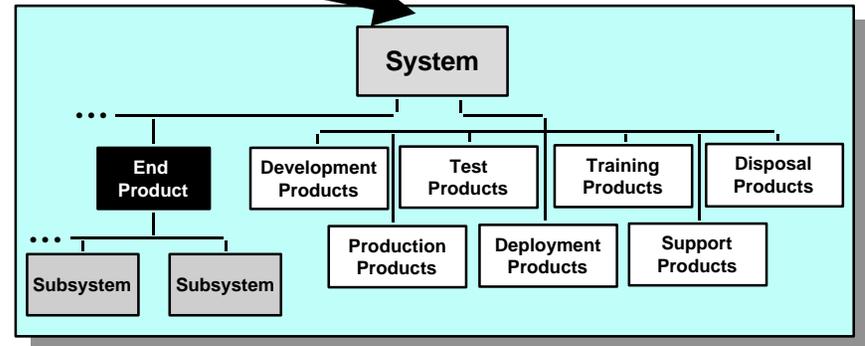
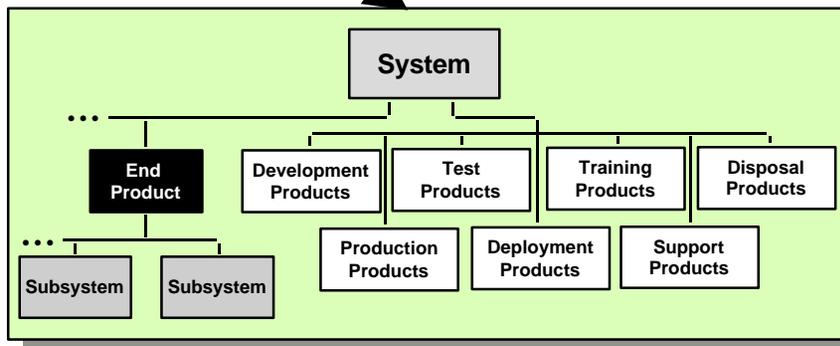


Development Layers Concept

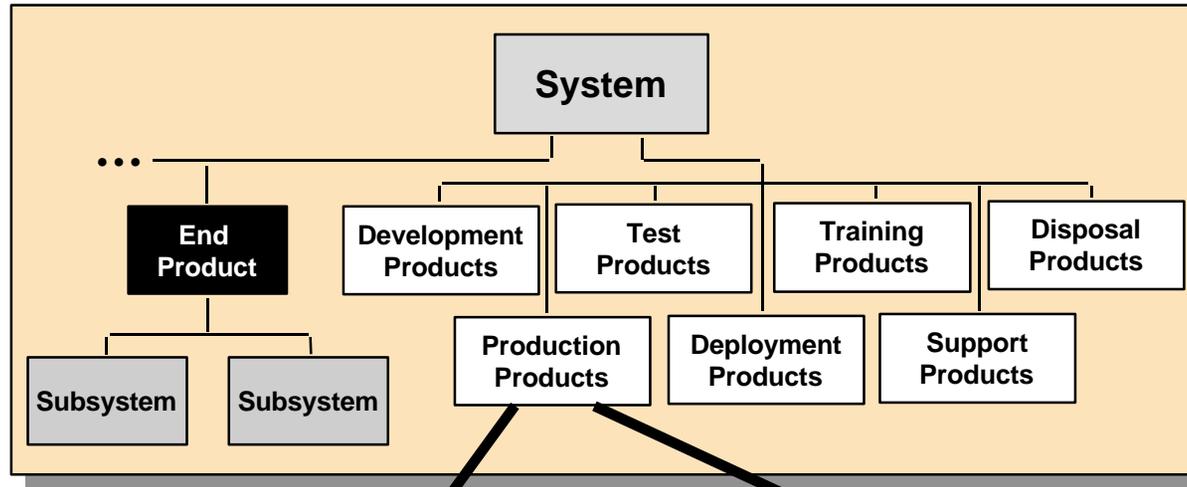
Layer N Building Block



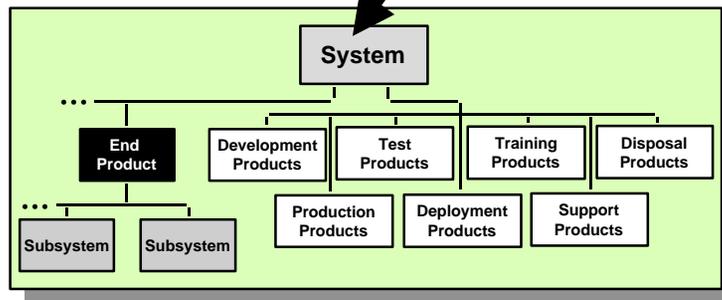
Layer N+1 Building Blocks



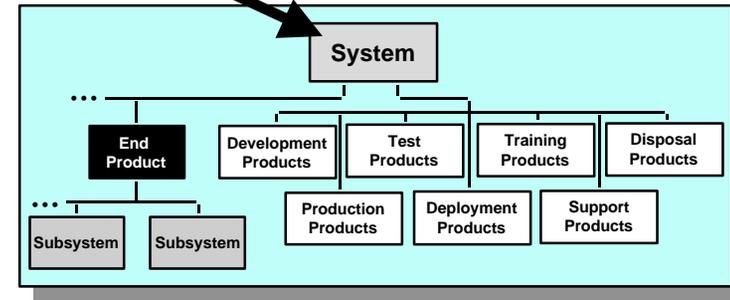
Development of “Enabling Products”



Example: Production Equipment



Example: Production Facilities

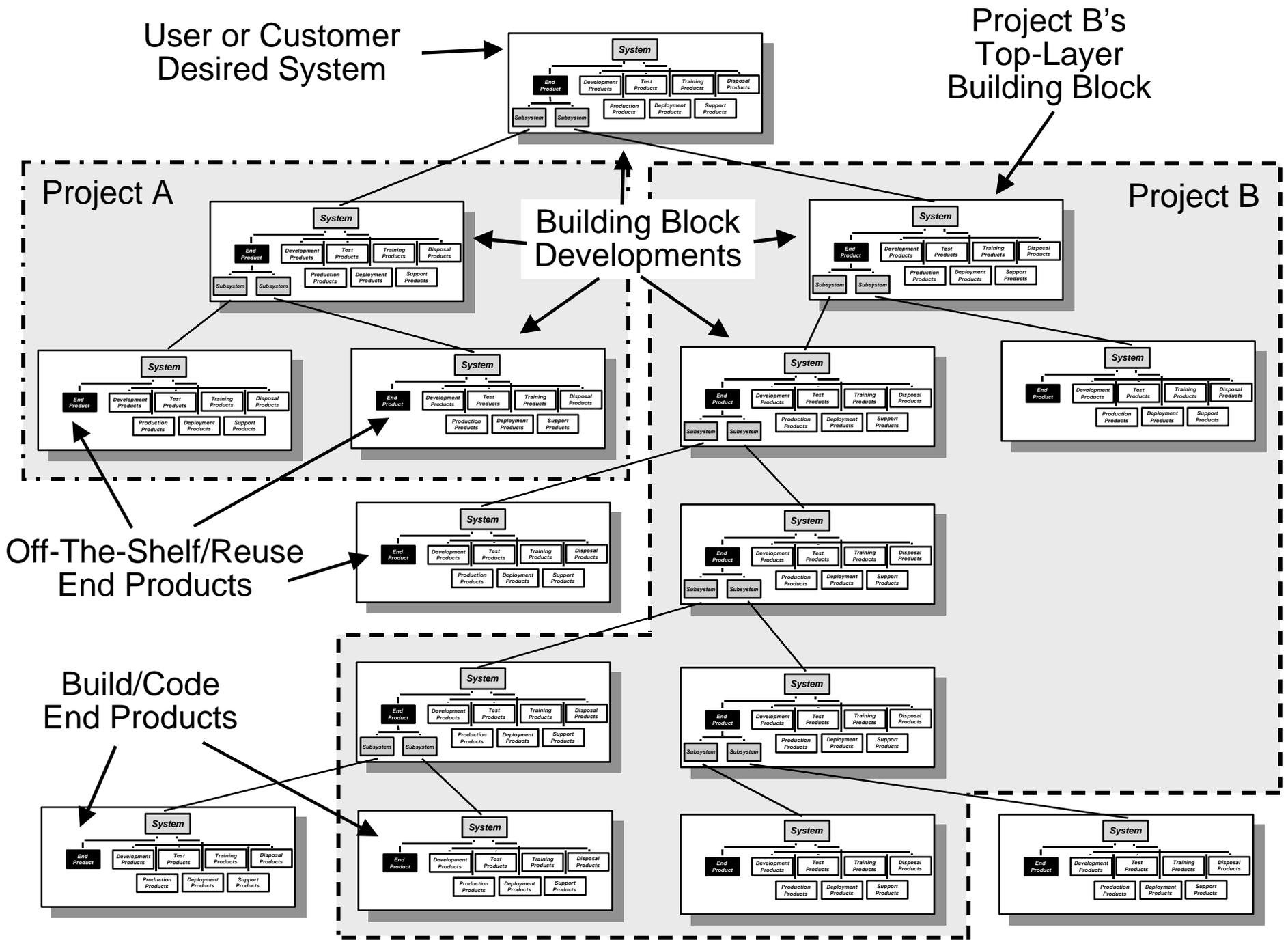


Other Production Enabling Products Possibly Needing Development:

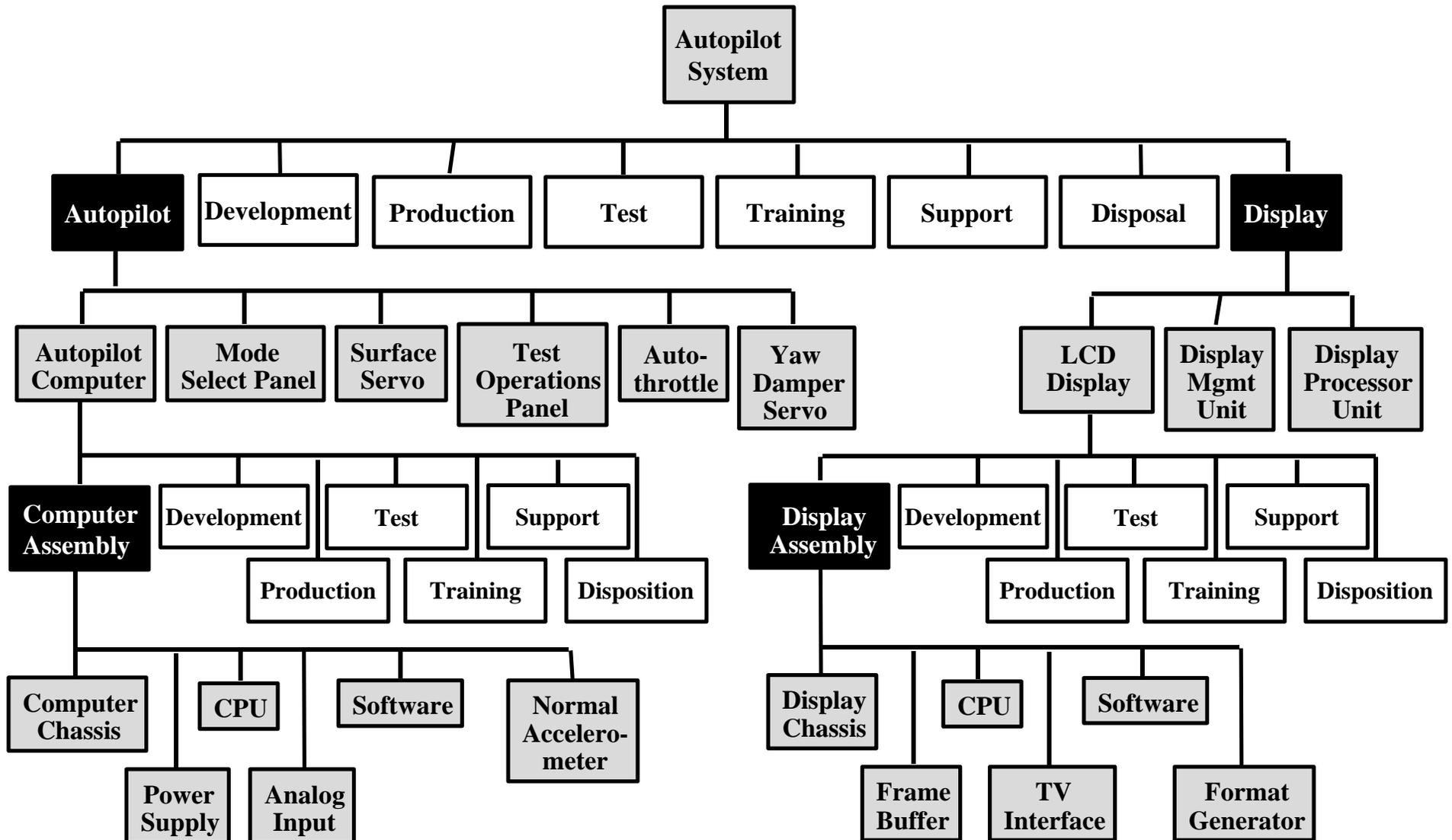
- ⊗ Manufacturing Procedures (e.g. soldering, jiggling)
- ⊗ Manufacturing Personnel (e.g. test operators, assembly technicians)
- ⊗ Manufacturing Services (e.g. shipping & receiving, JIT deliveries)

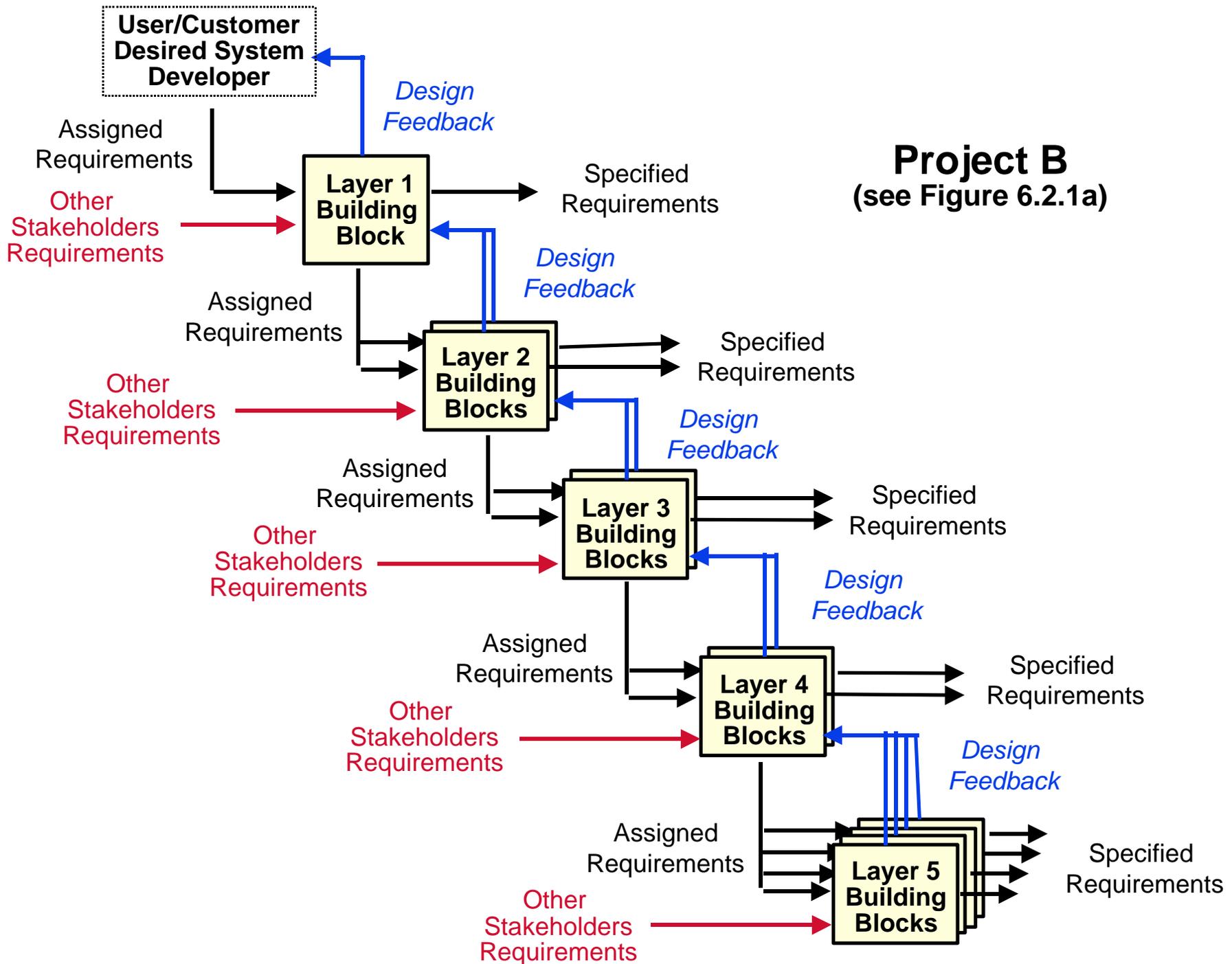
Example Enabling Products

- **Development**
 - » Development Plans and Schedules
 - » Engineering Policies and Procedures
 - » CAE Tools
 - » Prototypes
 - » Engineers and Managers
- **Production**
 - » Production Plans and Schedules
 - » Production Tooling and Facilities
- **Test**
 - » Test Equipment and Software
 - » Test Plans and Procedures
- **Deployment**
 - » Staging facilities
 - » Warehouses
 - » Shipping Containers
- **Training**
 - » Class Rooms
 - » Flight Simulator
 - » Instructors
- **Support**
 - » Customer Hot Line
 - » Repair Facilities
 - » Diagnostic Equipment
 - » Overnight Shipping Service
- **Disposal**
 - » Disposal Site
 - » Refurbishment Facilities
 - » Removal Tools
 - » Public Safety Bulletins

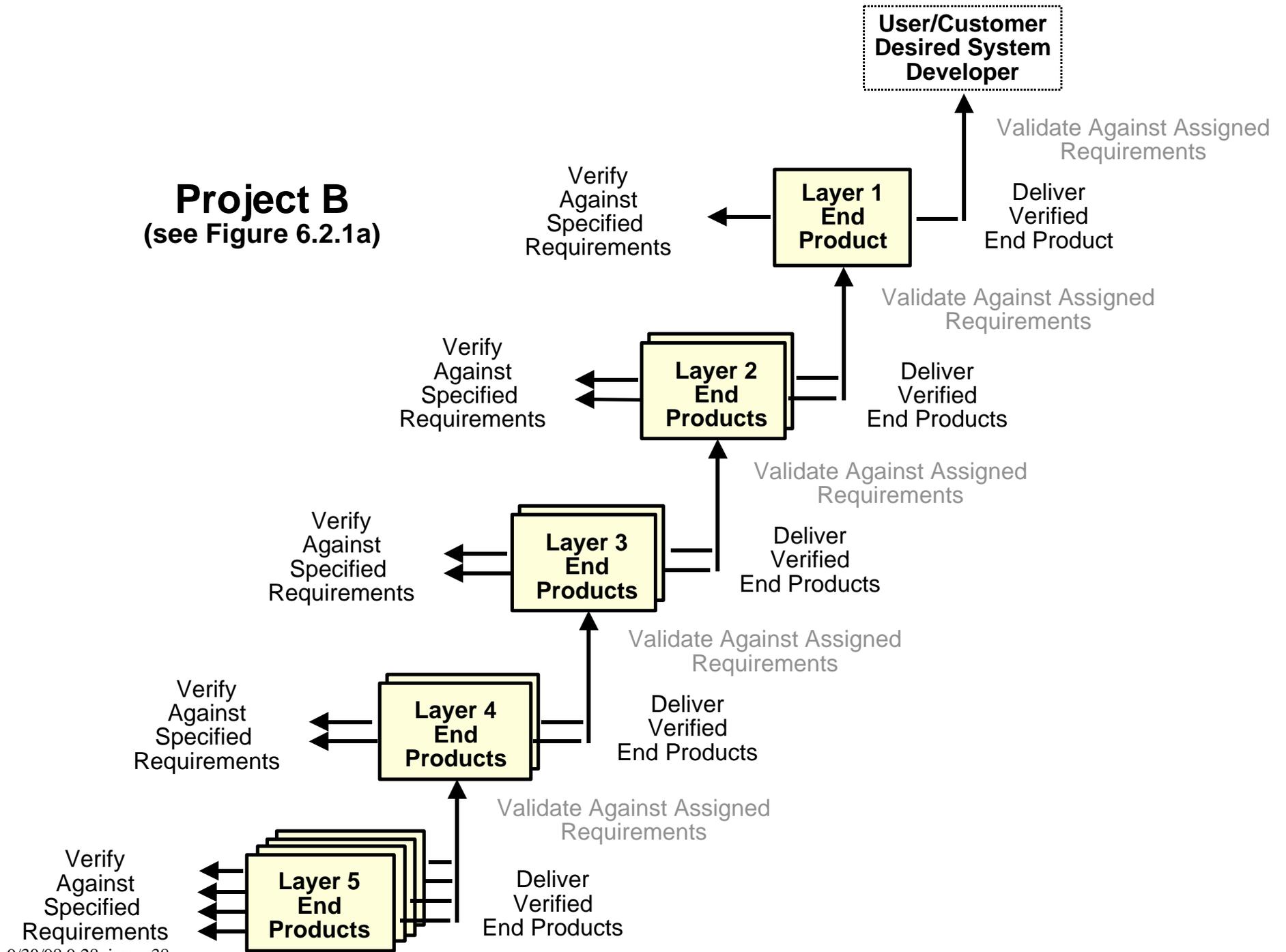


Example Building Block Hierarchy

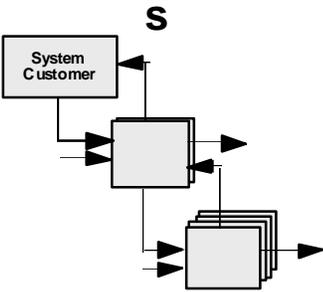




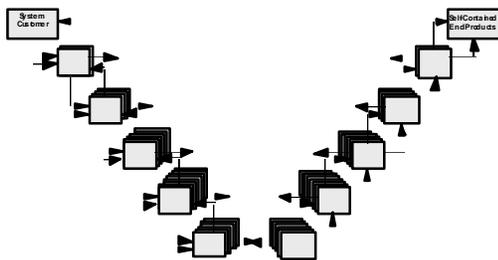
Project B (see Figure 6.2.1a)



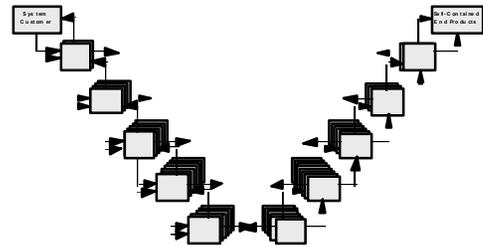
Assessment of Opportunitie	Investment Decision	System Concept Development	Subsystem Design & Pre-Deployment	Deployment/ Installation, Operations & Support
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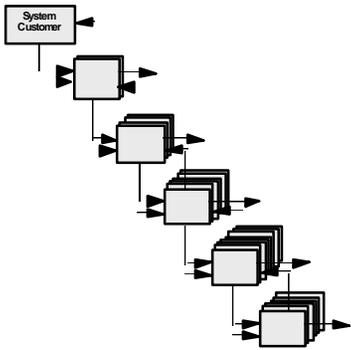
Simulation



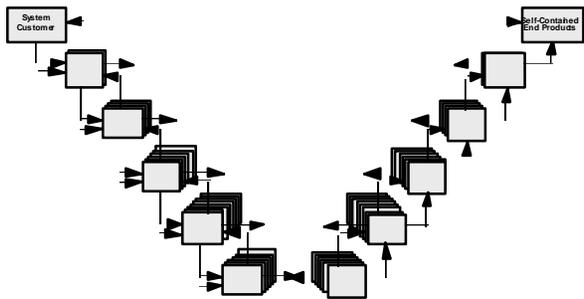
Advanced Technology Prototype



Improvements, As Necessary



Simulation, Physical or Functional Prototype

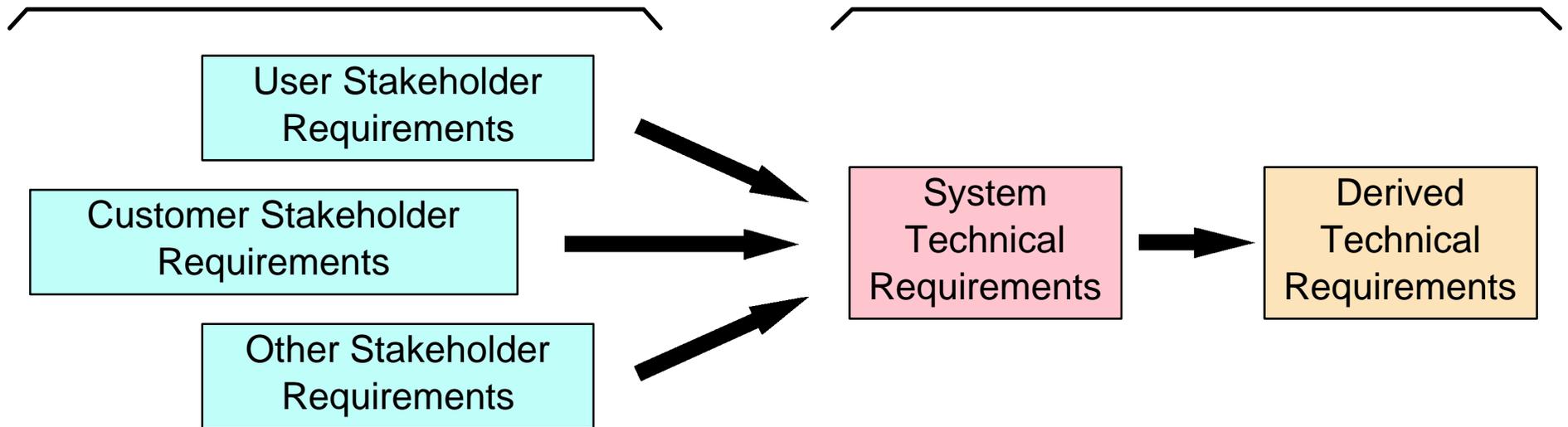


Pre-Production Prototype, Production Runs

Evolution of Requirements

Stakeholder Requirements

Technical Requirements



Types of Requirements

- **Functional Requirements**

- » *What* an item is to accomplish

- Behavior of an item
- An effect produced
- Action or service to be performed

- **Performance Requirements**

- » *How well* an item is to accomplish a function

- ... like how much, how often, how many, how few, . . .

- **Interface Requirements**

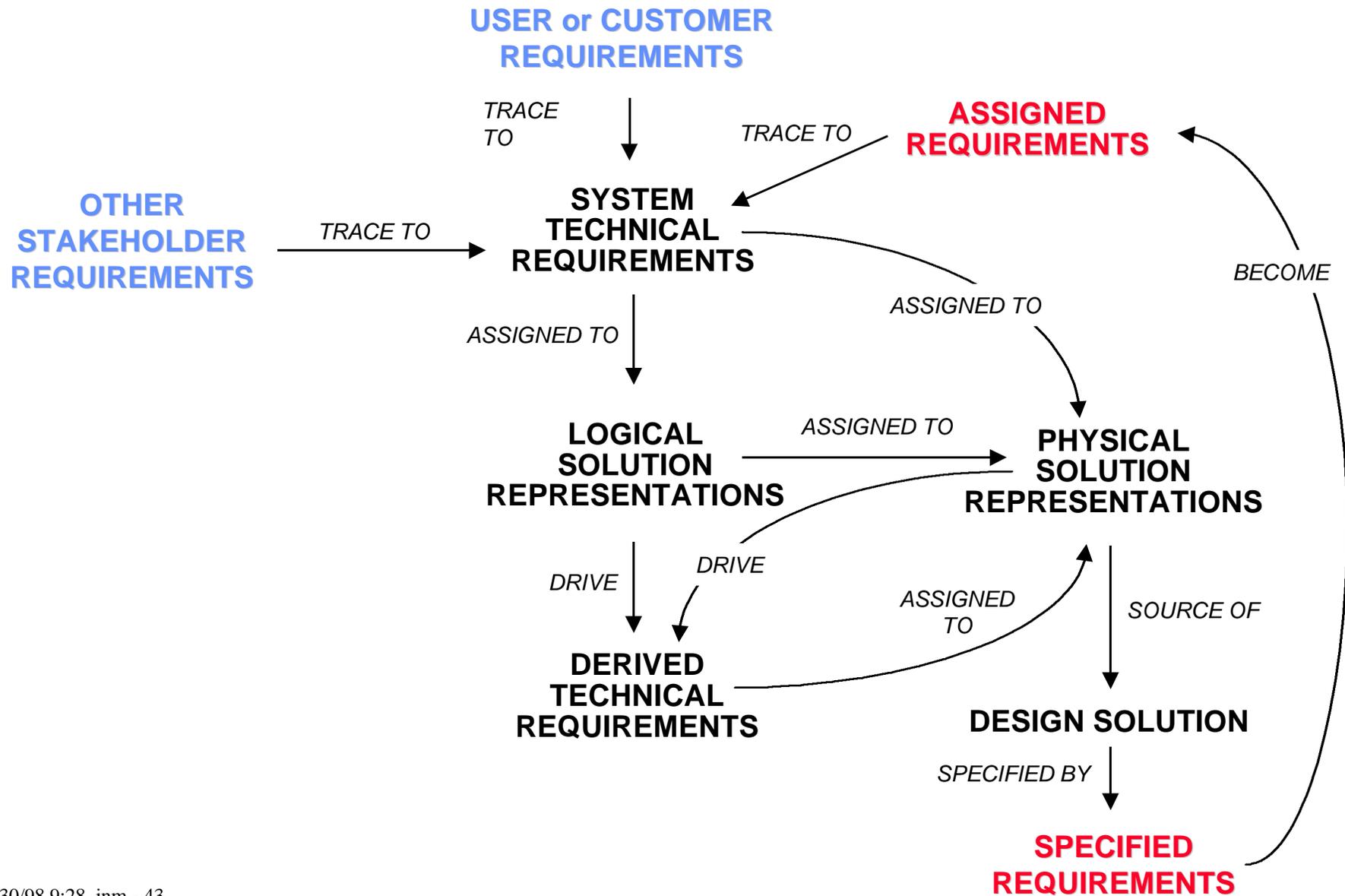
- » *Conditions* of interaction between items

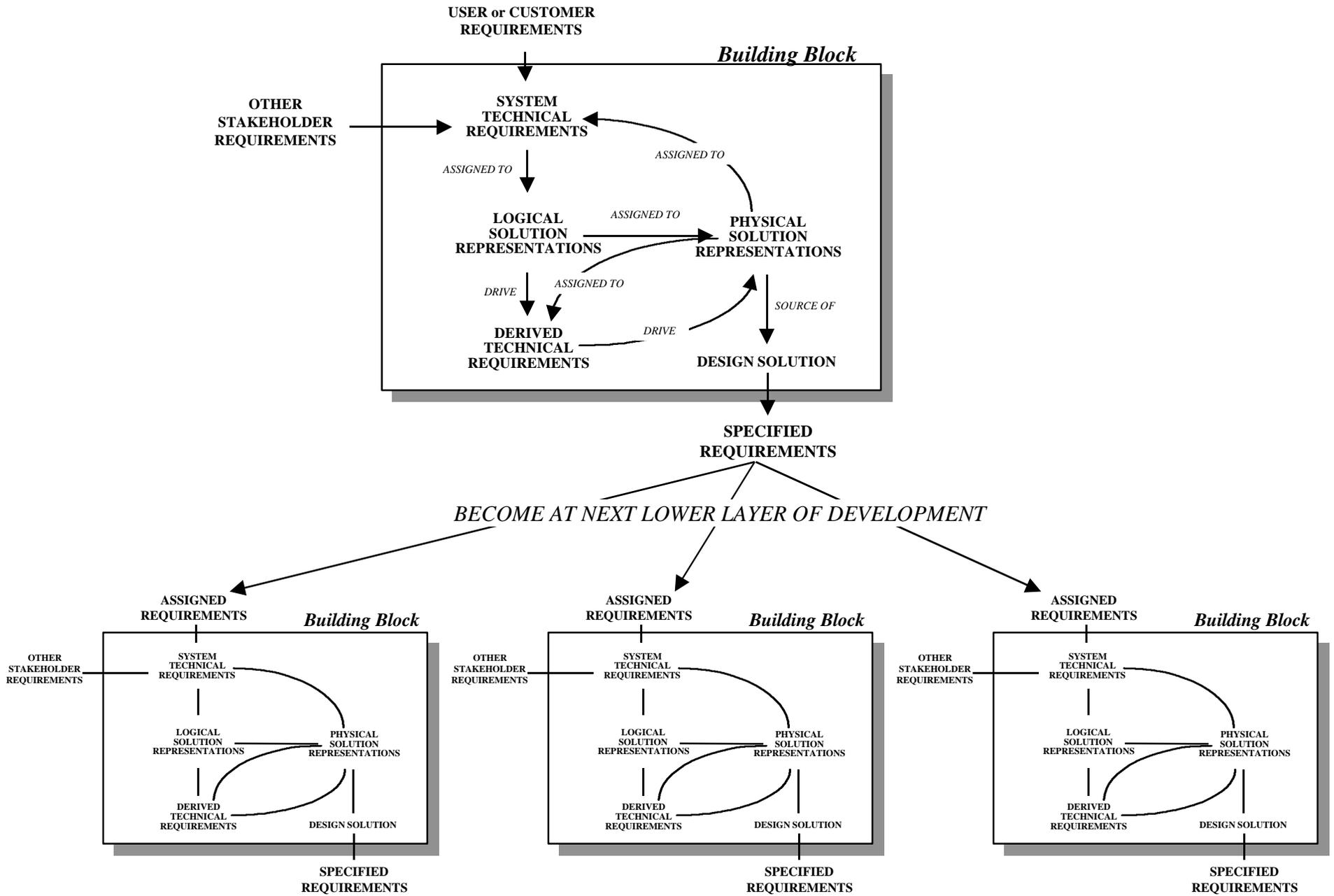
- ... could be functional, physical, logical, . . .

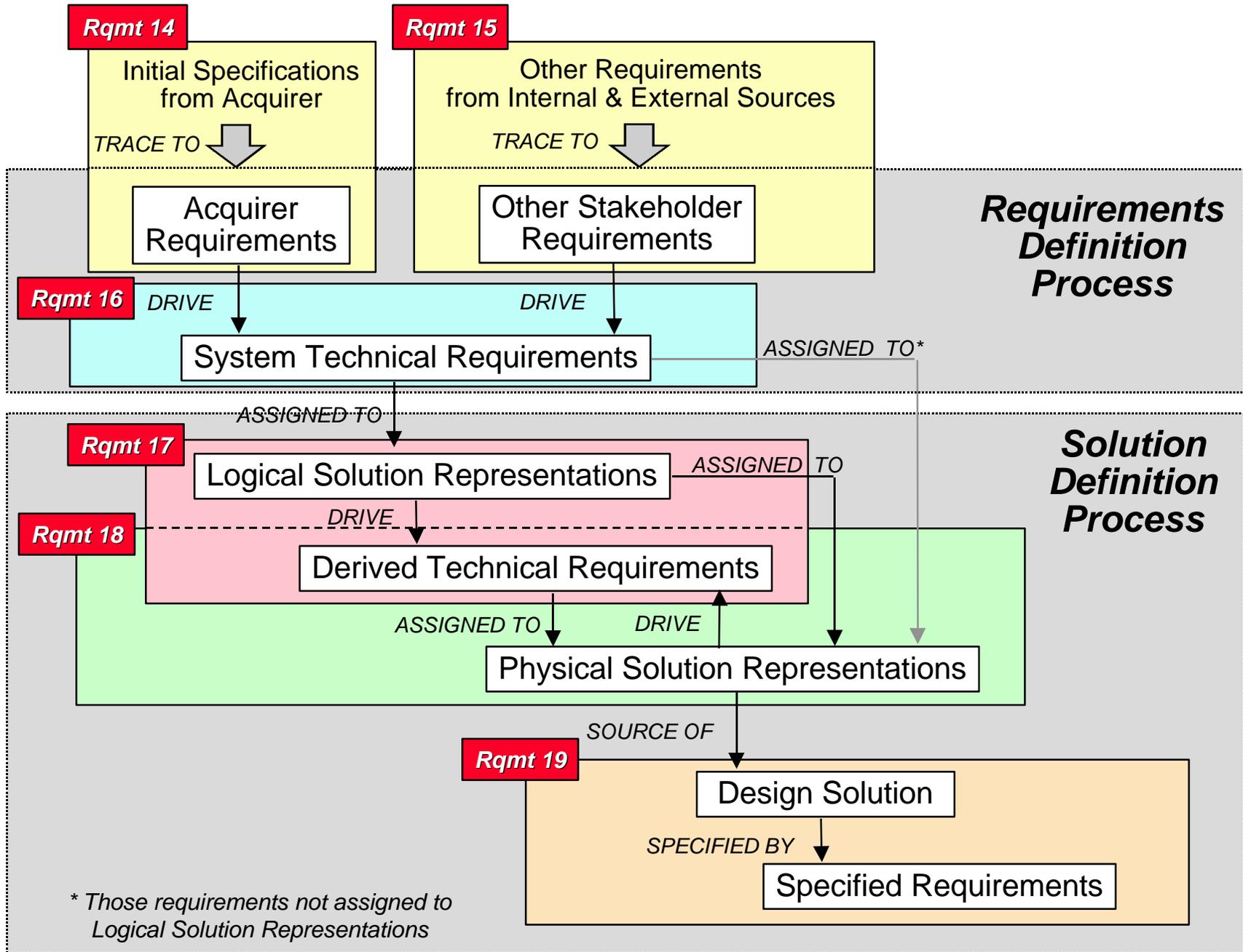
Other Information Related to Requirements

- **Not to be confused with “Requirement Statements” . . .**
 - » Which are sentences or phrases that contain *one or more of the basic types* above (functional, performance, interface)
 - “The ABC subsystem shall identify internal failures within 2 seconds of their occurrence after the ‘BIT Test Start’ command is received.”
 - ... which *contains all 3 basic types* of requirements
- **Also need to know **Conditions** for each type . . .**
 - » *Conditions* under which the *requirement is valid*
 - Environmental
 - States and modes
 - Physical configurations
 - Geographic locations
 - . . .
- **Constraints** are those special requirements where **trade-offs cannot be made**

Requirement Relationships







Verification & Validation

• Verification

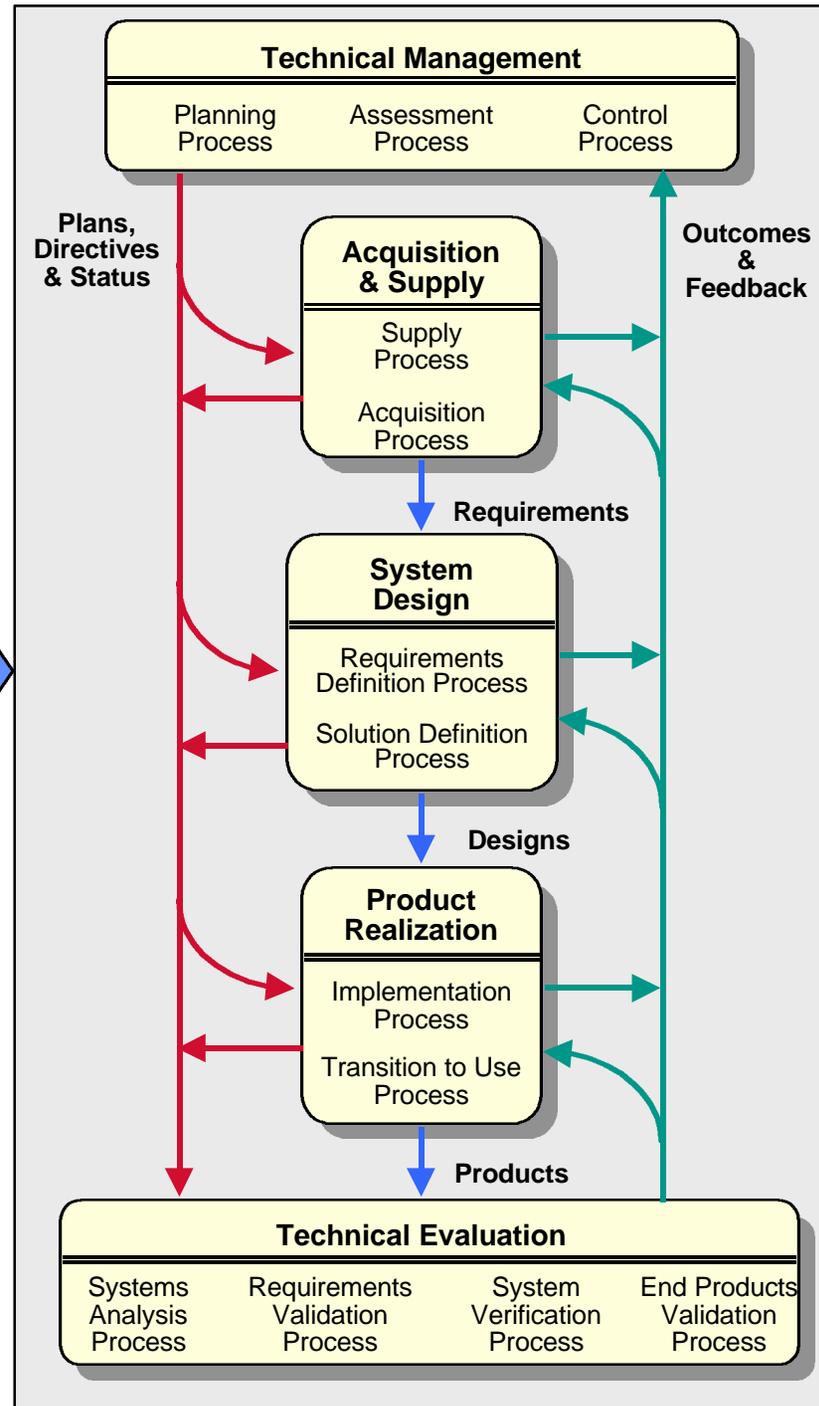
- » Check **compliance** against **specified requirements**
- » “Have you done the *job right*?”
- » Two Types
 - **Product & Process Qualification**
 - Full compliance to specification
 - **Product requalification** may be necessary when Product is “redesigned”
 - **Process requalification** may be necessary when Process is “restarted”
 - **Product Acceptance**
 - Full compliance to key criteria
 - Done on every unit or on sample basis
 - Can be done prior to shipment or after installation

• Validation

- » Check **satisfaction** of **stakeholders**
- » “Have you done the *right job*?”
- » Two Types
 - **Requirements Validation**
 - Check for “traceability”
 - “Have we missed any requirements?”
 - “Do we have extraneous requirements?”
 - **Product Validation**
 - Check if meeting “needs and expectations” of stakeholders

Top-Level Process Diagram

Acquisition Request



System Products

Summary & Recommendations

- **EIA 632 will be the US National Standard on Engineering of Systems**
 - » Should be used to develop Corporate Policies & Procedures
 - » Corporate Standard Practices should be Fully Compliant with EIA 632
- **This standard should be made available to all Systems Engineers**
 - » They will be expected to “Lead the Way”
 - » Industry Methods & Tools will use EIA 632 as a baseline for development and upgrades

For More Information

- **EIA Engineering Operations Council**
 - » <http://www.eia.org/gd/gdeoc/>
- **EIA G47 Systems Engineering Committee**
 - » Hal Wilson, Chair
 - » Wilson_Hal@prc.com
- **EIA 632 Working Group**
 - » James Martin, Chair
 - » j-martin@ti.com
 - » (972)575-0182
- **International Council on Systems Engineering (INCOSE)**
 - » <http://www.incose.org/>
 - » incose@halcyon.com

Get Your Own Copy

- **Global Engineering Documents**

- » <http://global.ihs.com/>
- » SP-3537 (Standards Proposal)
Available Now
- » Production Release in November 1998

Conclusions

- **EIA 632 has significant enhancements over the Interim Version**
 - » Acquirer/Supplier Processes
 - » Commercial Environment
 - » Stakeholder Requirements
 - » Entire Engineering Effort
- **Useful as a Framework for Corporate Practices and 2nd-Tier Standards**
 - » Company Policies & Procedures
 - » Industry-Specific Standards